

**MO417 – Complexidade de Algoritmos**  
**Segundo Semestre de 2008**  
**Oitava Lista de Exercícios**

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1. Let  $(u, v)$  be a minimum-weight edge in a graph  $G$ . Show that  $(u, v)$  belongs to some minimum spanning tree of  $G$ .
2. Given a graph  $G$  and a minimum spanning tree  $T$ , suppose that we decrease the weight of one of the edges not in  $T$ . Give an  $O(n)$ -time algorithm for finding the minimum spanning tree in the modified graph.
3. Is the Fibonacci-heap implementation of Prim's algorithm asymptotically faster than the binary-heap implementation for a sparse graph  $G = (V, E)$ , where  $|E| = \Theta(V)$ ? What about for a dense graph, where  $|E| = \Theta(V^2)$ ? How must  $|E|$  and  $|V|$  be related for the Fibonacci-heap implementation to be asymptotically faster than the binary-heap implementation?
4. Suppose that all edge weights in a graph are integers in the range from 1 to  $|V|$ . How fast can you make Kruskal's algorithm run? What if the edge weights are integers in the range from 1 to  $W$  for some constant  $W$ ?
5. Suppose that all edge weights in a graph are integers in the range from 1 to  $|V|$ . How fast can you make Prim's algorithm run? What if the edge weights are integers in the range from 1 to  $W$  for some constant  $W$ ?
6. Suppose that the edge weights in a graph are uniformly distributed over the half-open interval  $[0, 1)$ . Which algorithm, Kruskal's or Prim's, can you make run faster?
7. Suppose that a graph  $G$  has a minimum spanning tree already computed. How quickly can the minimum spanning tree be updated if a new vertex and incident edges are added to  $G$ ?
8. Professor Toole proposes a new divide-and-conquer algorithm for computing minimum spanning trees, which goes as follows. Given a graph  $G = (V, E)$ , partition the set  $V$  of vertices into two sets  $V_1$  and  $V_2$  such that  $|V_1|$  and  $|V_2|$  differ by at most 1. Let  $E_1$  be the set of edges that are incident only on vertices in  $V_1$ , and let  $E_2$  be the set of edges that are incident only on vertices in  $V_2$ . Recursively solve a minimum-spanning-tree problem on each of the two subgraphs  $G_1 = (V_1, E_1)$  and  $G_2 = (V_2, E_2)$ . Finally, select the minimum-weight edge in  $E$  that crosses the cut  $(V_1, V_2)$ , and use this edge to unite the resulting two minimum spanning trees into a single spanning tree.

Either argue that the algorithm correctly computes a minimum spanning tree of  $G$ , or provide an example for which the algorithm fails.