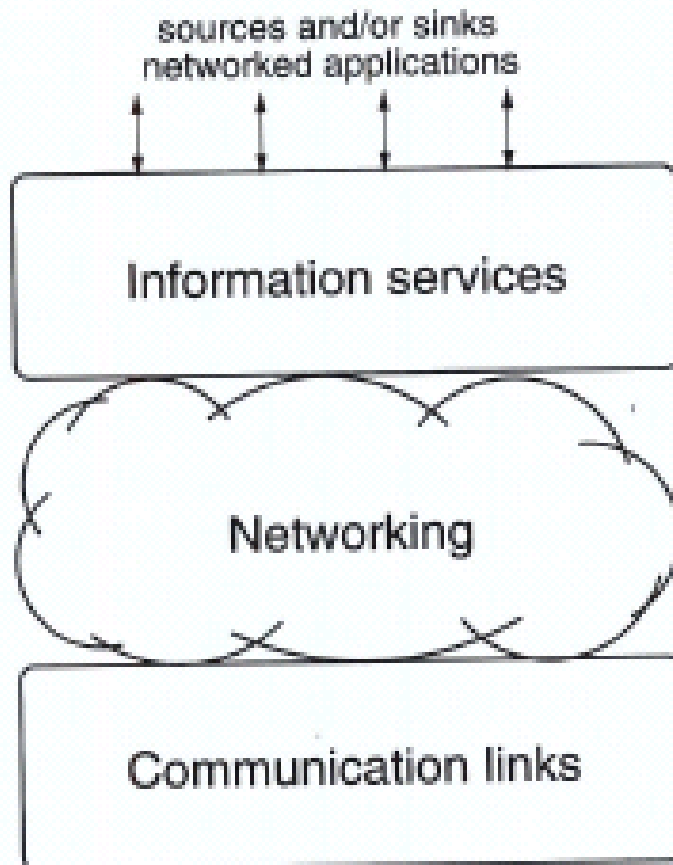


Introduction to Research on Networks

Nelson Fonseca
State University of Campinas

Communication Networks



Common Information Services

User interfaces, transducers, servers, browsers, source compression, storage, buffering, jitter removal, etc.

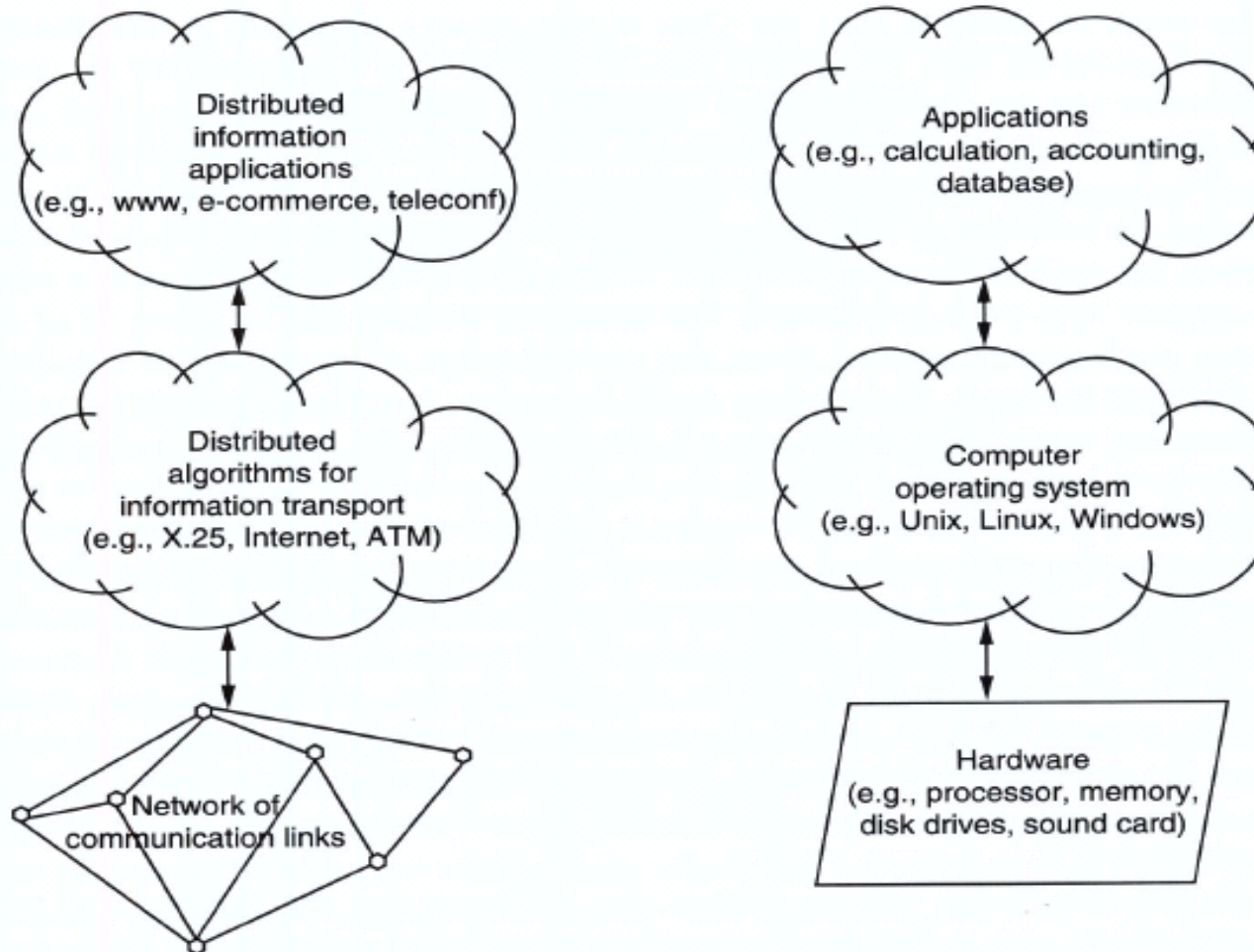
Resource Sharing Mechanisms

Dynamic and intelligent control of infrastructure and traffic flow:
Multiplexing, scheduling, routing, network management

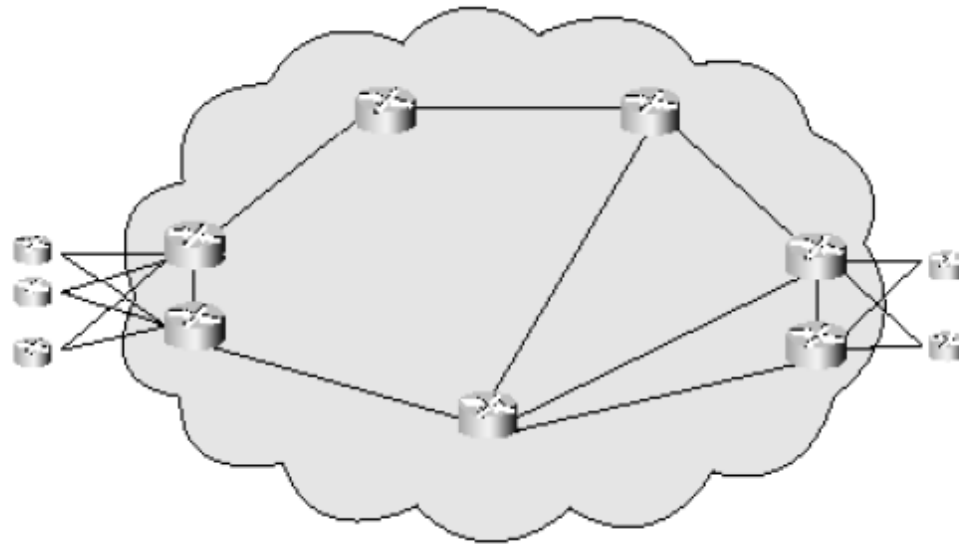
Bit Carrier Infrastructure

WDM, Optical crossconnects, SDH, DSL, cable, Ethernet, satellite, fixed or mobile wireless links

Communication Networks



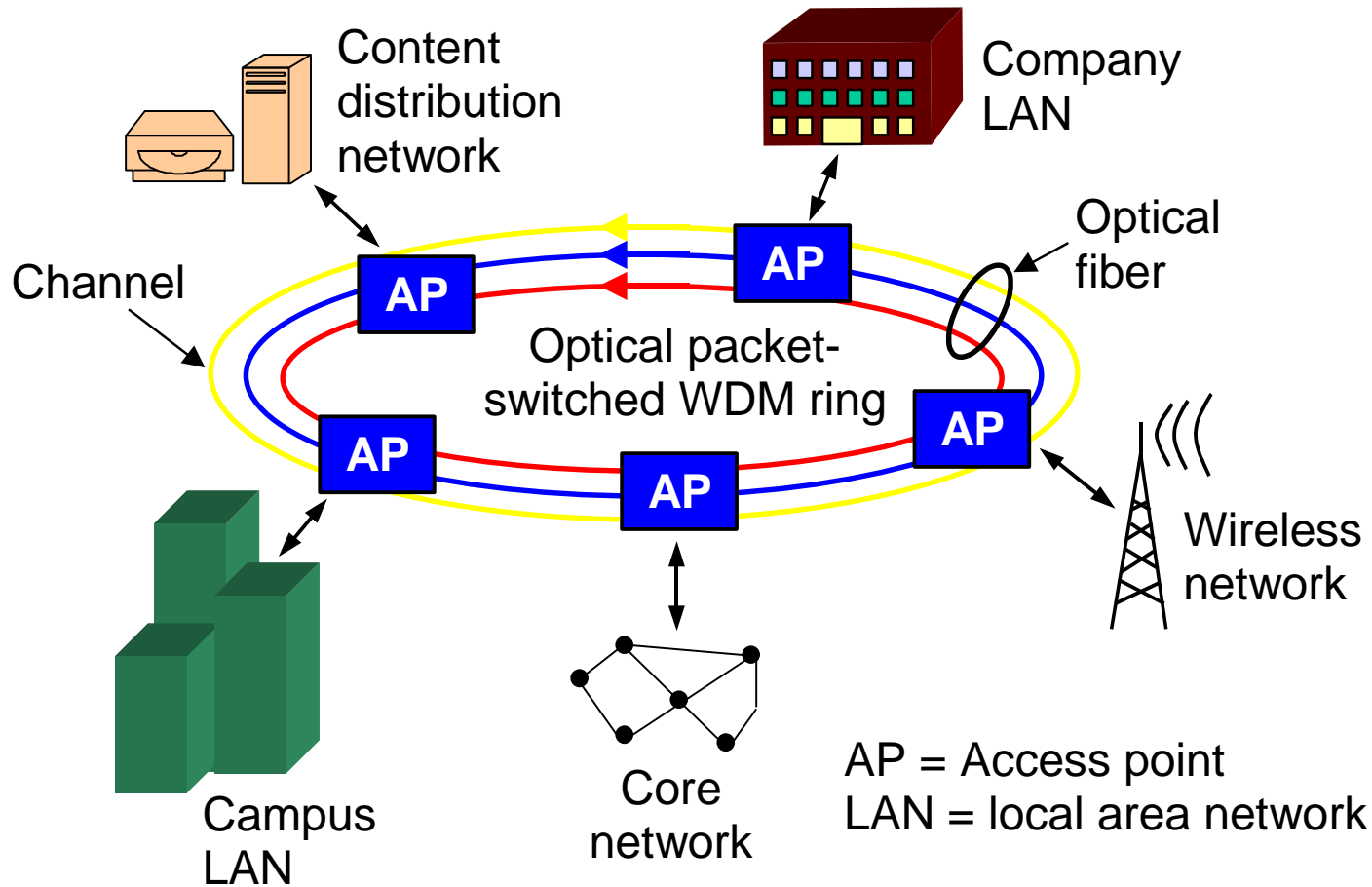
Communication Networks



Communication Networks

- Transport of bits generated by the applications under the requirement of supporting the Quality of Service demanded by the applications
- Quality of Services - quality of transport needed by the application/service so that users can have a perception of good quality

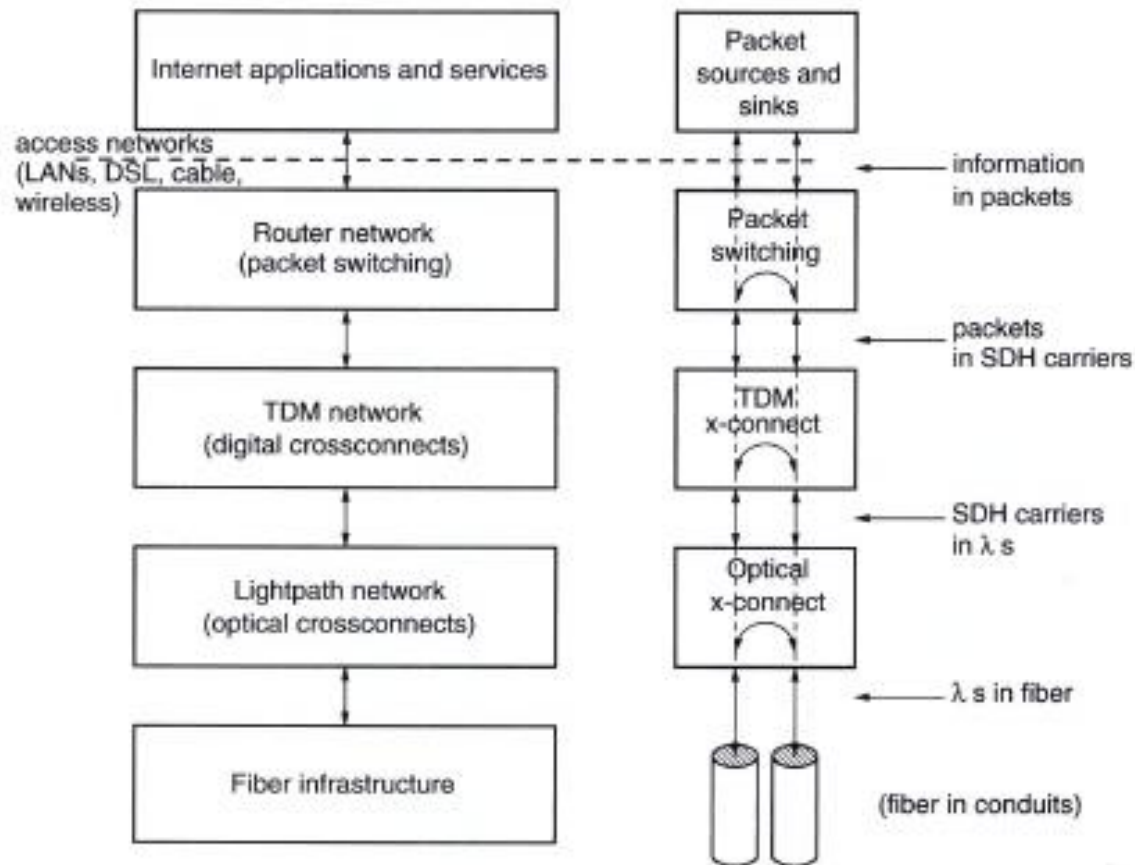
Communication Networks



Traffic Control

- To support the Quality of Service requirements of the applications the bits generated by them should flow through appropriate paths and the flows should have expected patterns
- Traffic control
 - ✓ Congestion control
 - ✓ Flow control
 - ✓ Routing

Traffic Control



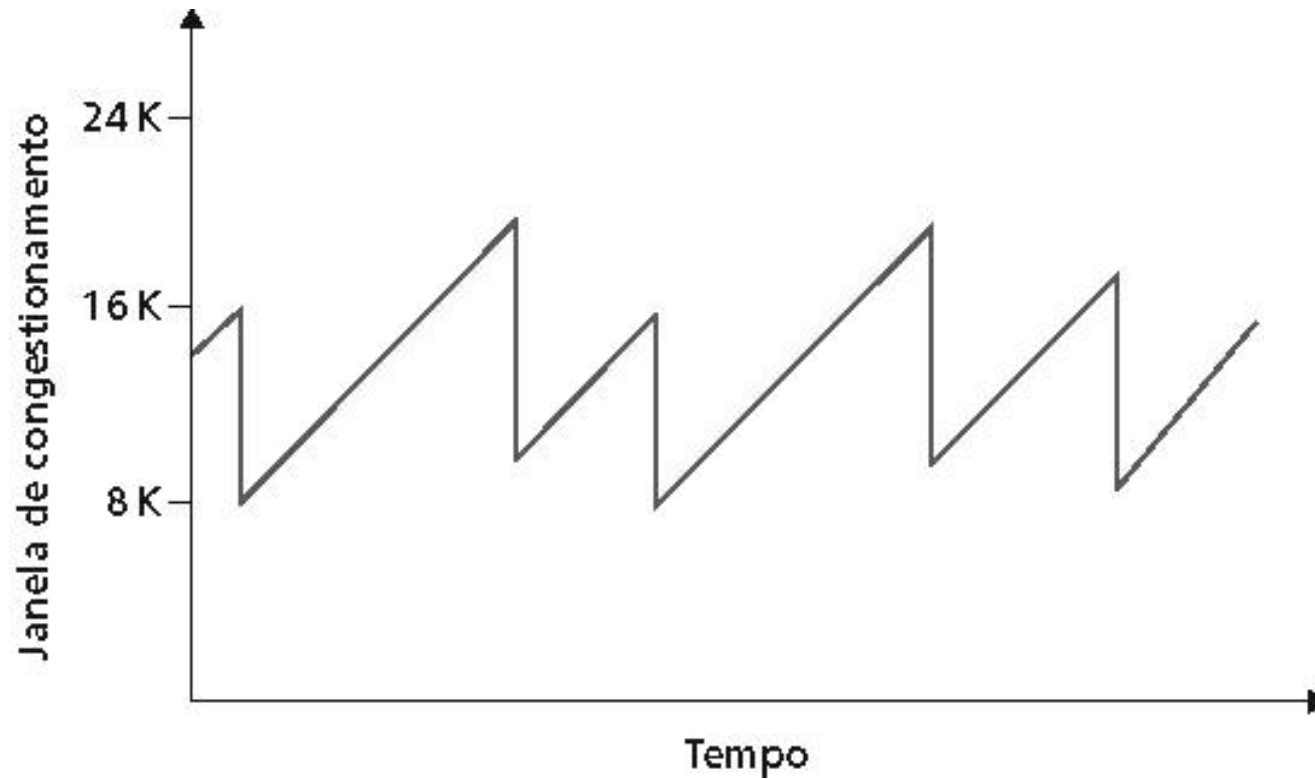
Traffic Control Mechanisms

- Policing
- Selective Discard
- Active queue management
- Scheduling
- Classification
- Admission control
- Routing

Performance Evaluation

- Aim to assess how effective objectives are achieved
 - Exemple: to evaluate the behavior of TCP variants developed to high speed networks
- Does the mechanism behaves in the same way conceived during its design? What are the operational limits of the proposed mechanism?

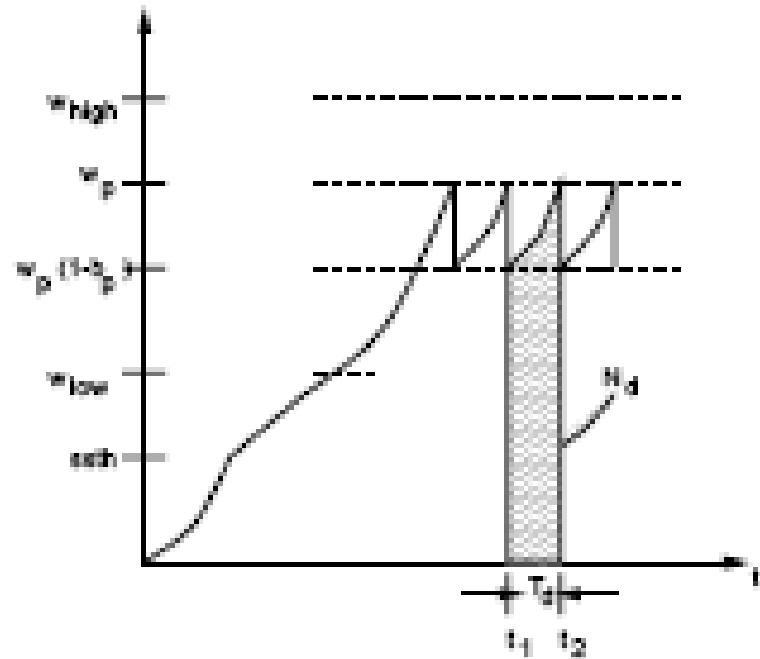
Performance Evaluation



Performance Evaluation

$$a(w) = \frac{2w^2 b(w) p(w)}{2 - b(w)}$$

$$b(w) = \frac{\log(w/w_{low})}{\log(w_{high}/w_{low})} (b_{high} - 0.5) + 0.5$$



Performance Evaluation

- The aim is the analysis of the system and not numerical statements
- The tool (theory) used depends on the nature of the problem under study, including the time scale of interest

Common Approaches

- Analytical Models
- Simulation
- Measurement
- Emulation

Analytical Models

- Queueing Theory
 - Stochastic Processes
 - Optimization
 - Control Theory
 - Graph Theory
-
- Reproducible and verifiable results
 - Limited capacity of representation
 - Complexity growth with the level of detail

Analytical Models

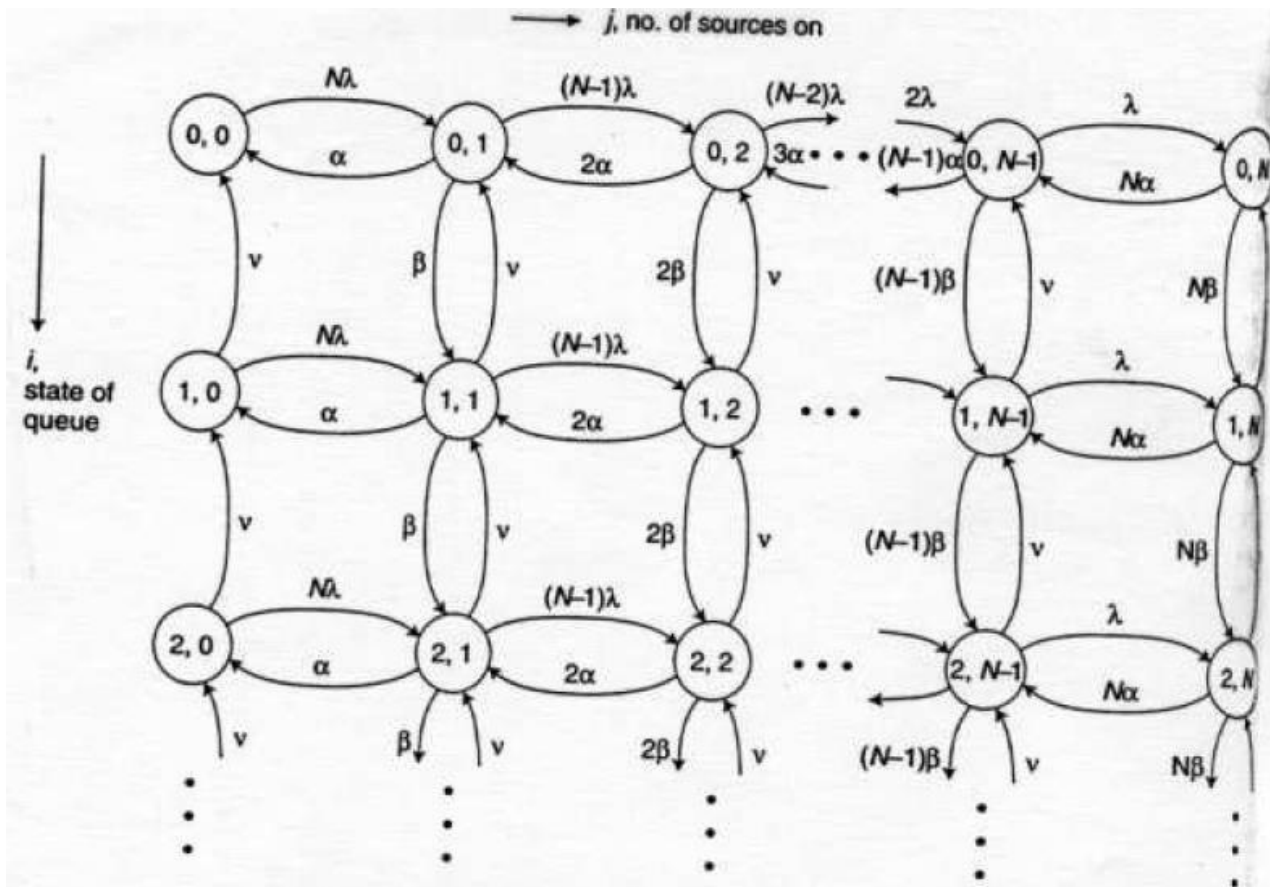
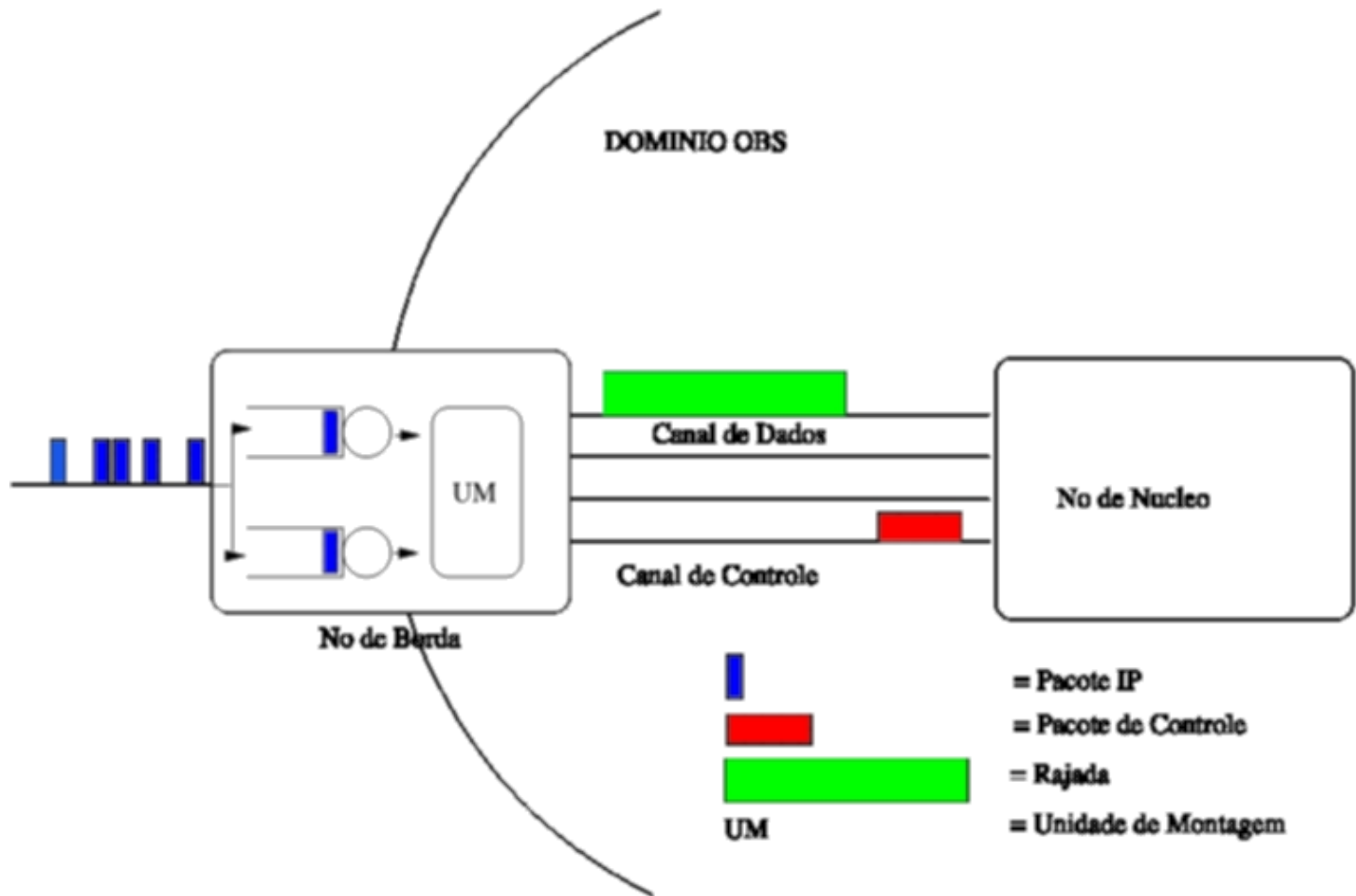


FIGURE 3-15 ■ State space representation, multiplexer, Figure 3-14.

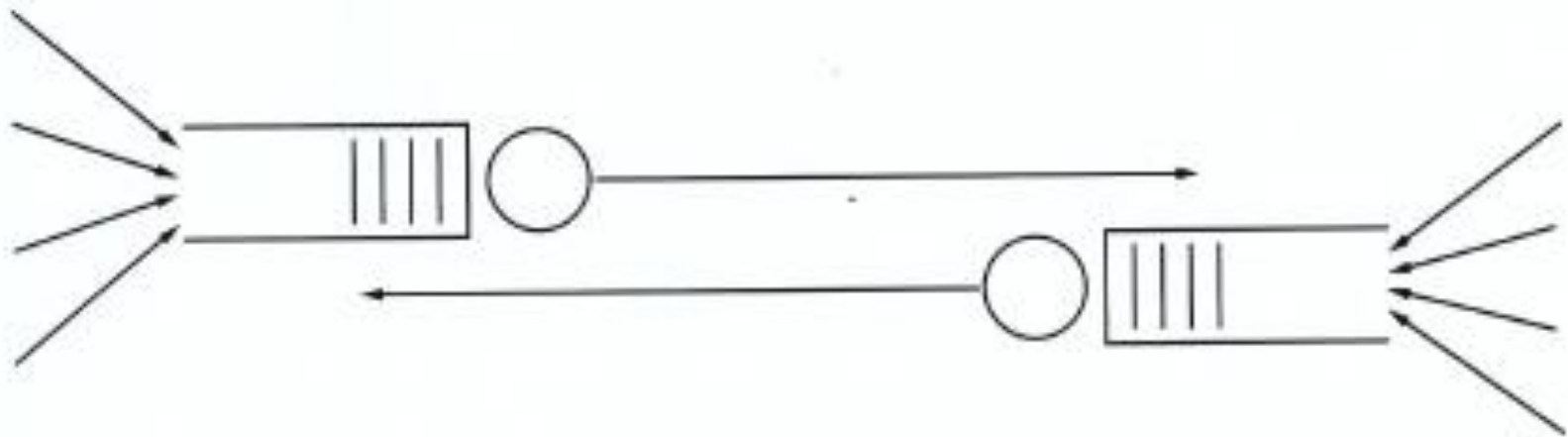
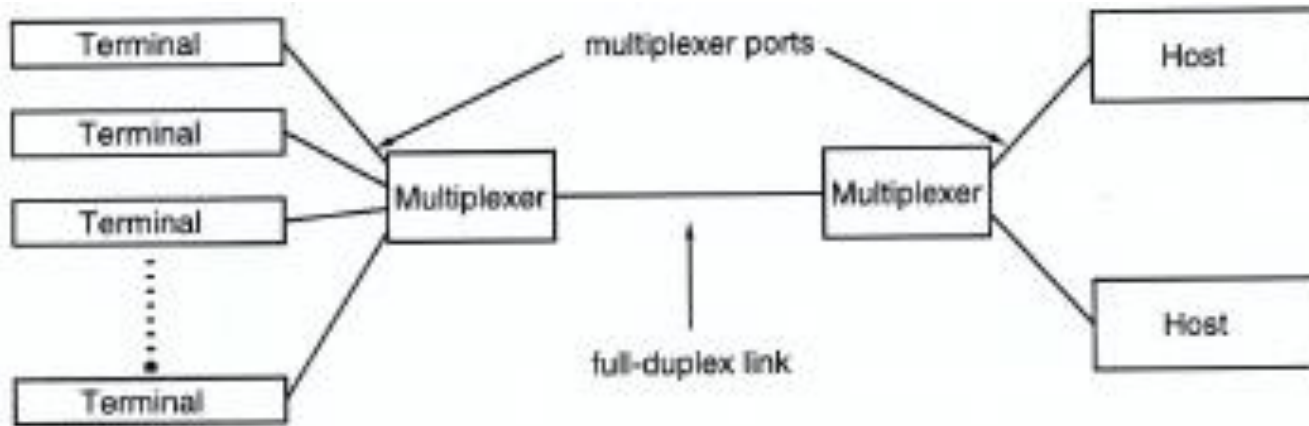
Queueing Theory

- Queues Everywhere
- Delay, loss probability, utilization, accessibility...
- Language of networks...

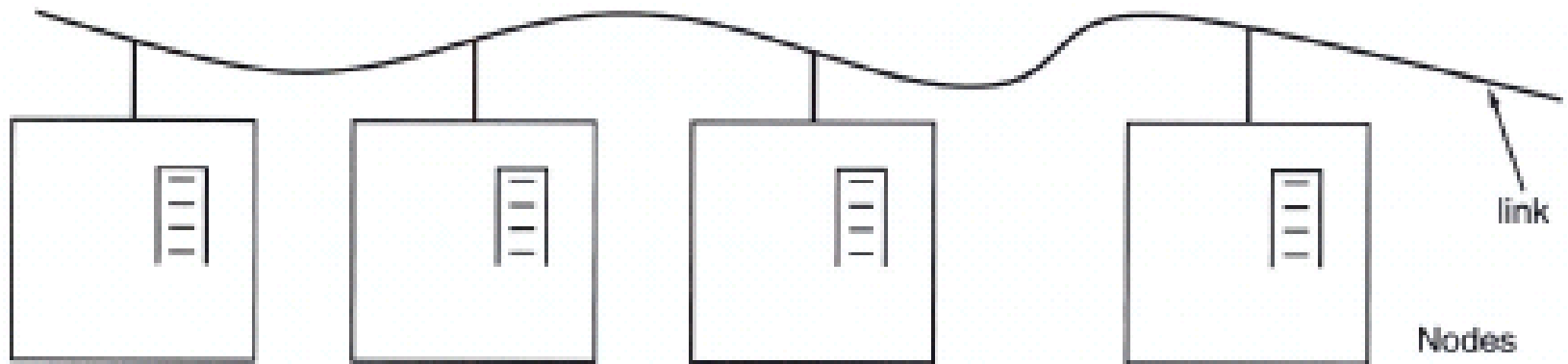
Queueing Theory



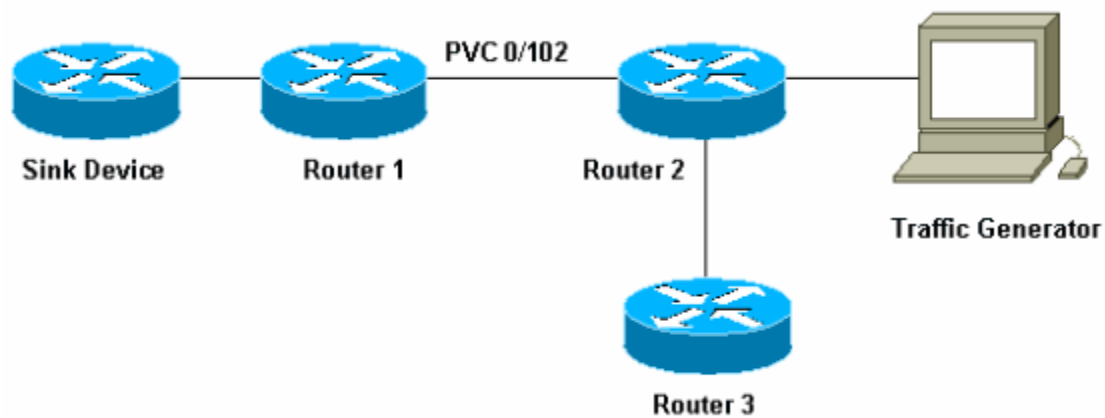
Queueing Theory



Queueing Theory

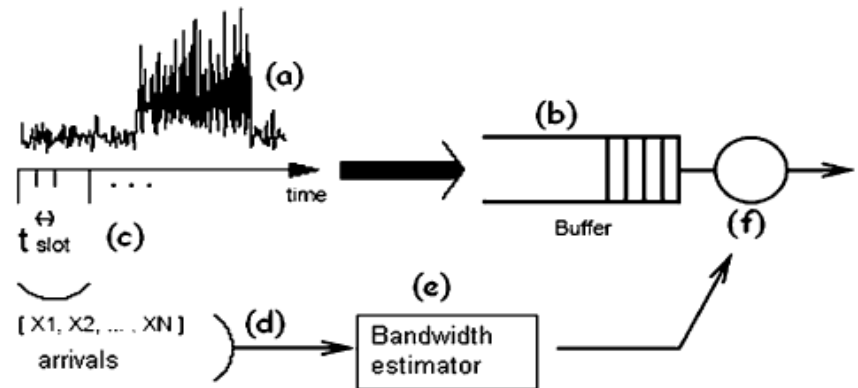


Queueing Theory

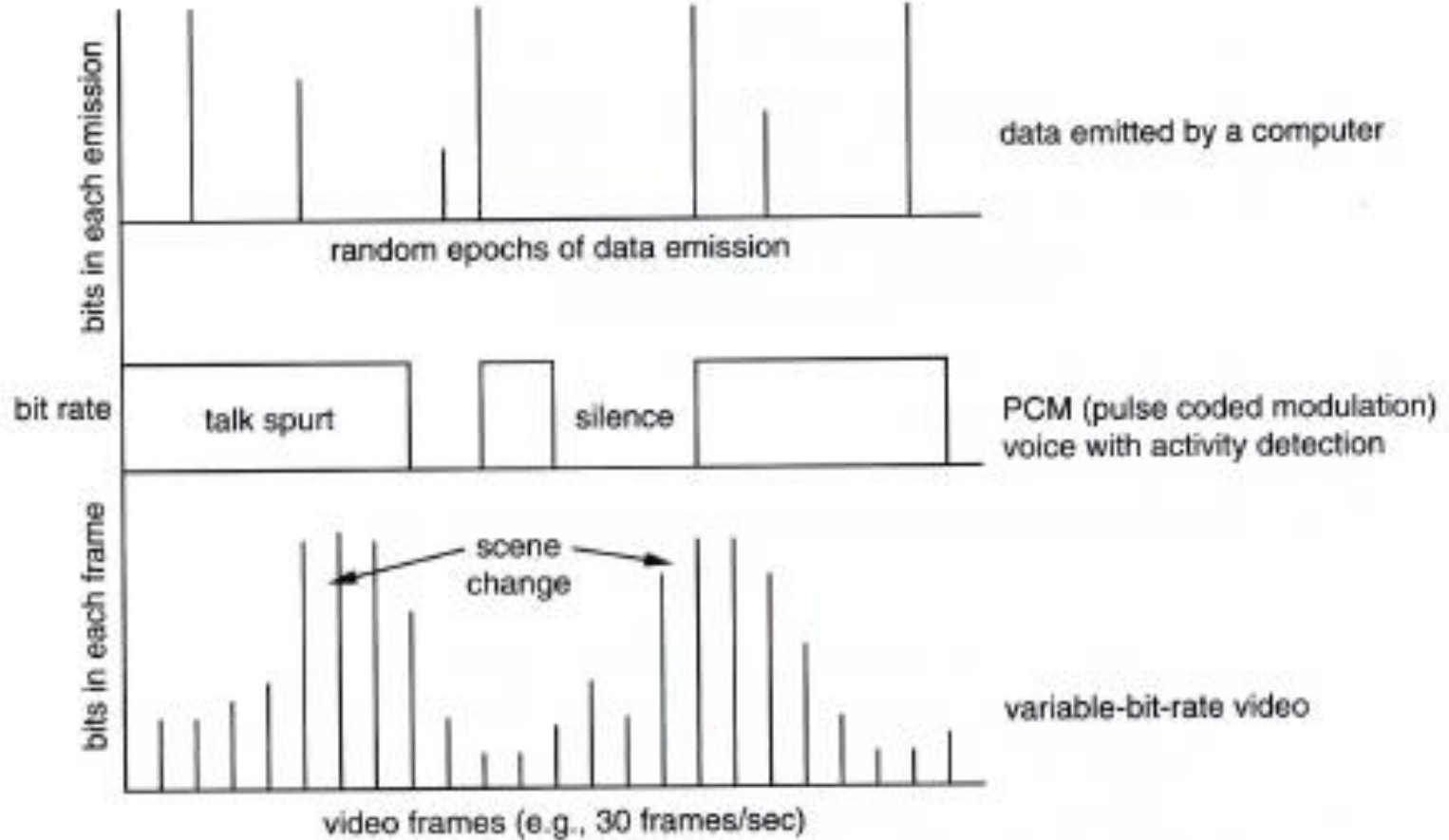


Stochastic Process

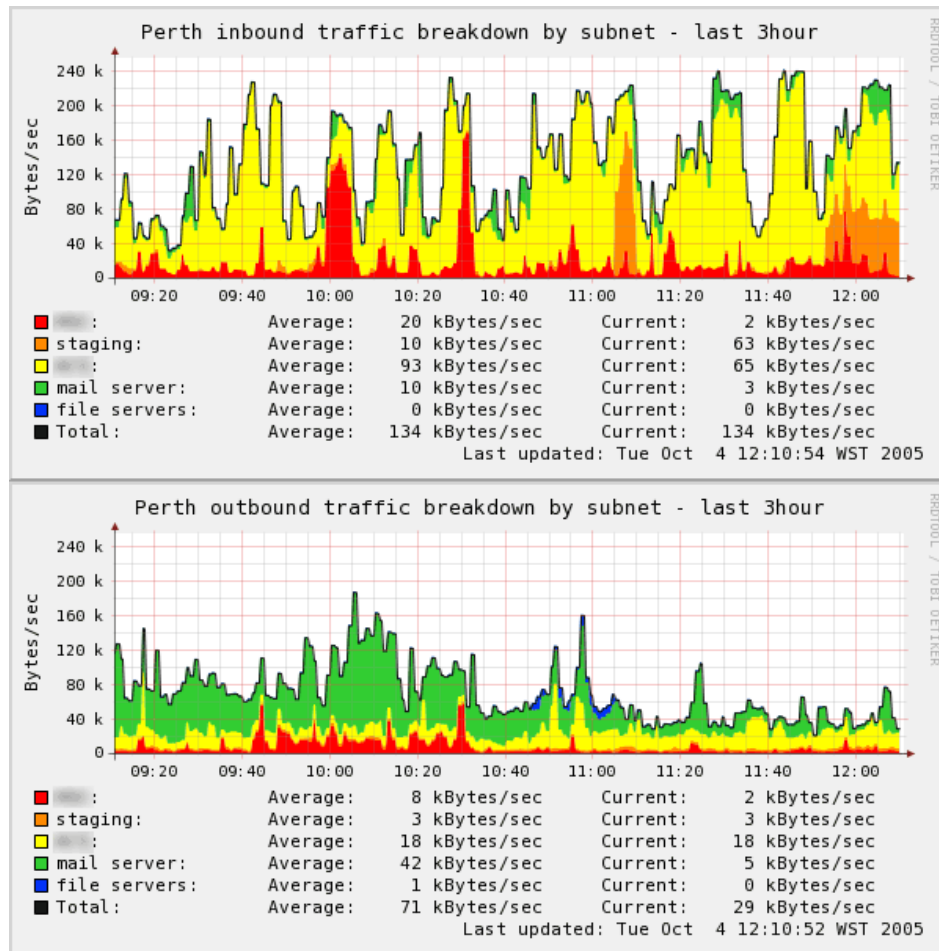
- How is the network traffic
- What is important to characterize the traffic?



Stochastic Process



Stochastic Process



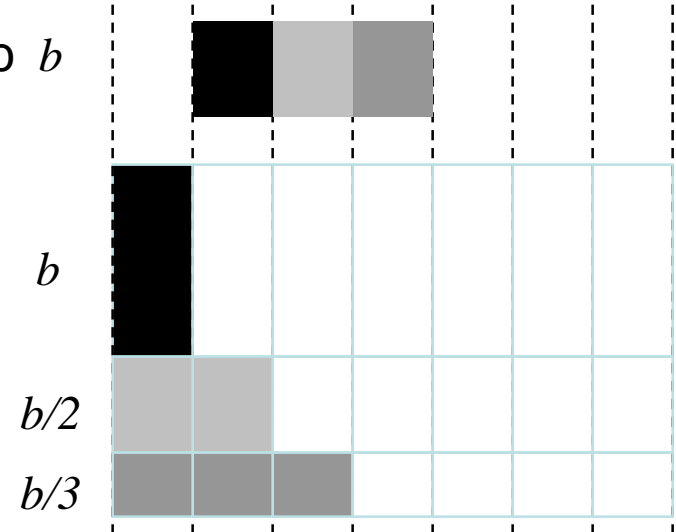
Optimization

- Resource allocation
- Topological design
- Scheduling of tasks
- Linear, non-linear, integer, mixed, heuristics..

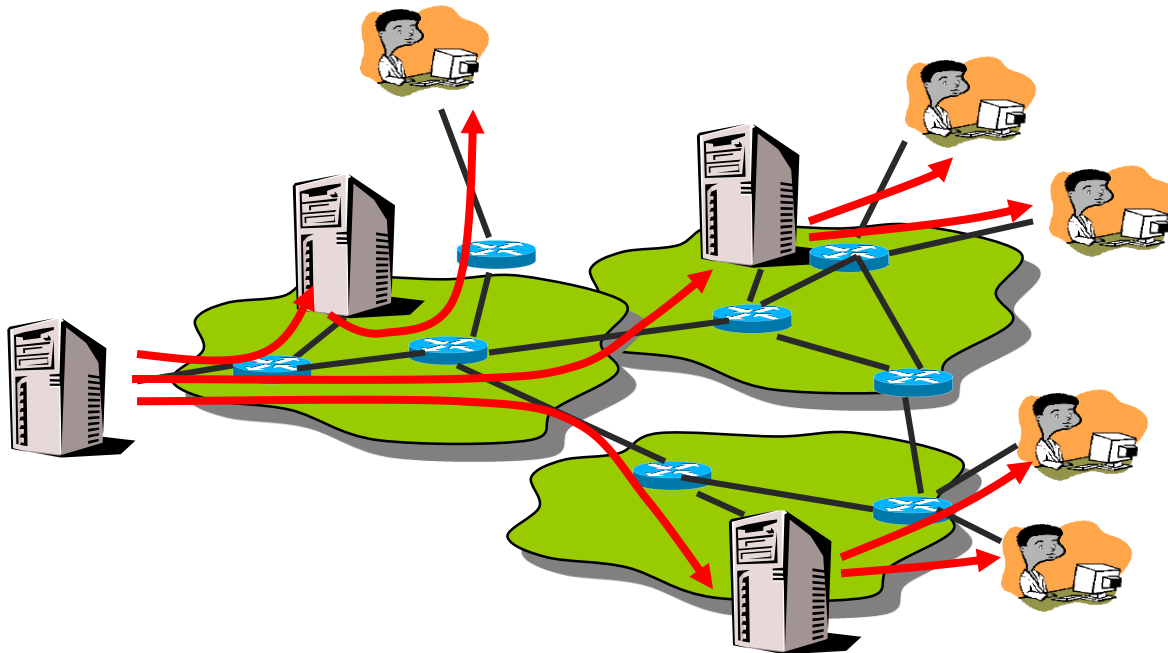
Optimization

S_1	S_{21}	S_{31}	S_{41}
		S_{42}	
	S_{22}	S_{32}	S_{43}
		S_{33}	S_{44}

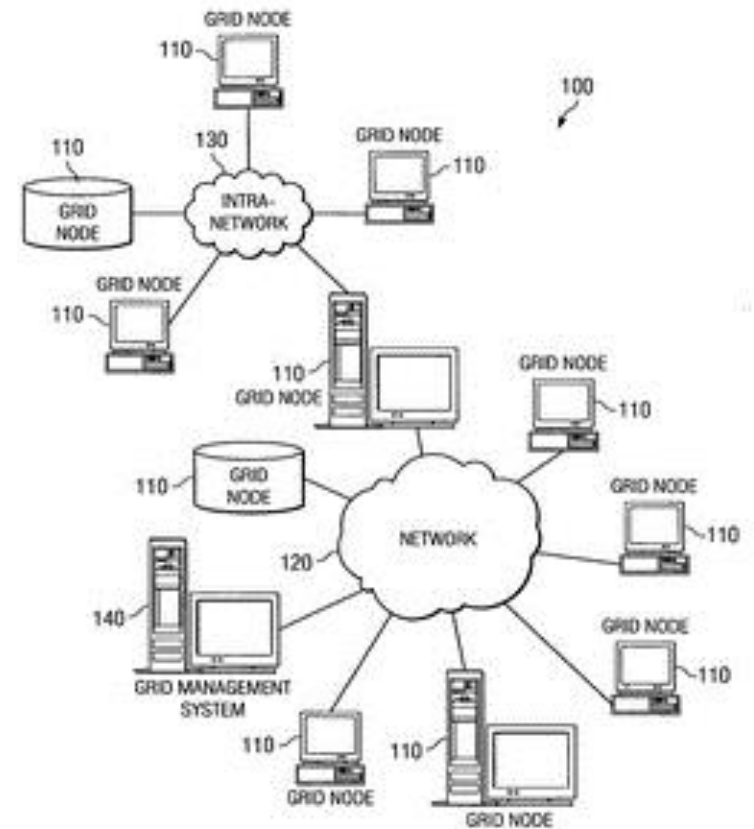
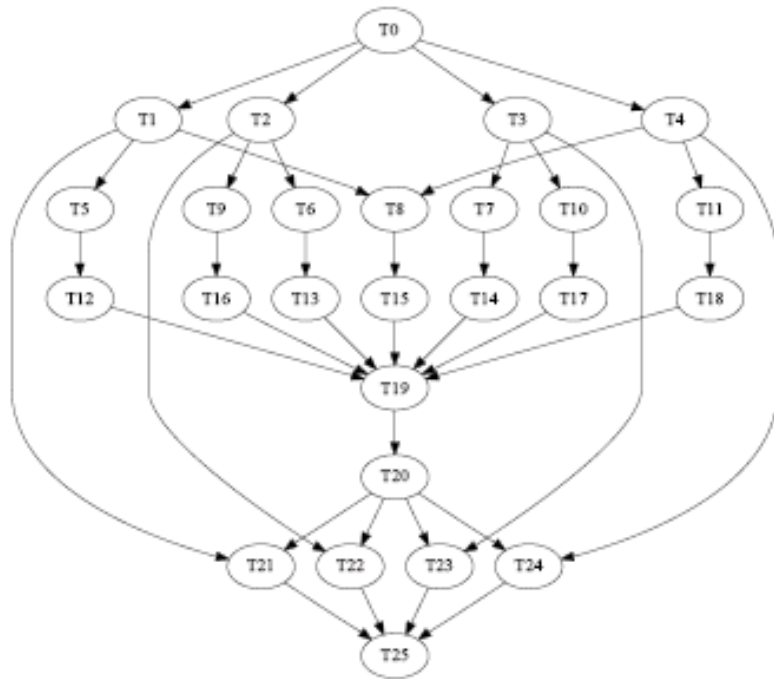
Exibição b



Optimization



Optimization



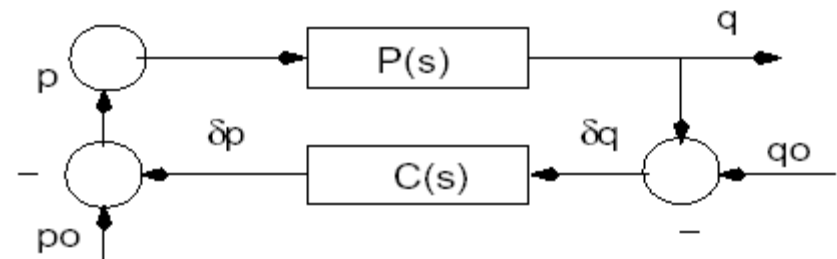
Optimization

- Game Theory

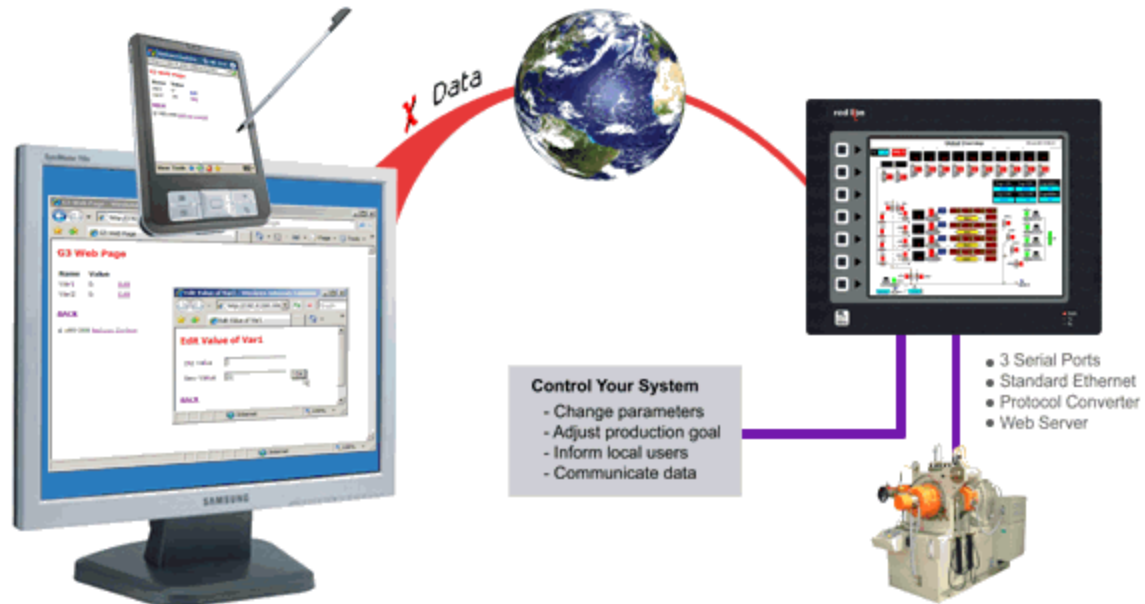


Control Theory

- Traffic fluid model
- System stability
- Active queue management, ABR, policing, Internet stability
- Linear, non-linear, optimum, adaptative



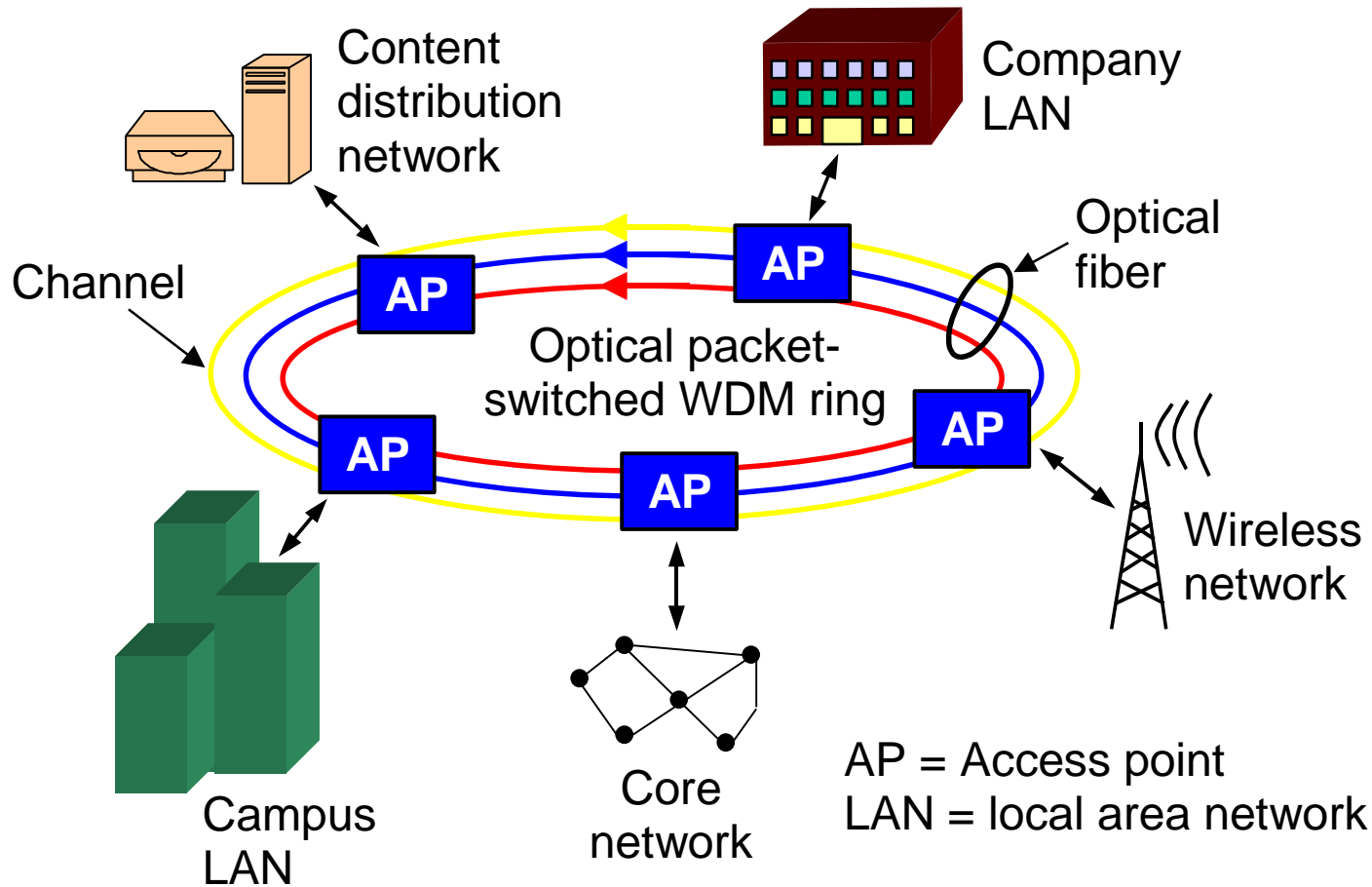
Control Theory



Graph Theory

- Network flow, coloring
- Routing
- Channel allocation in wireless and optical networks

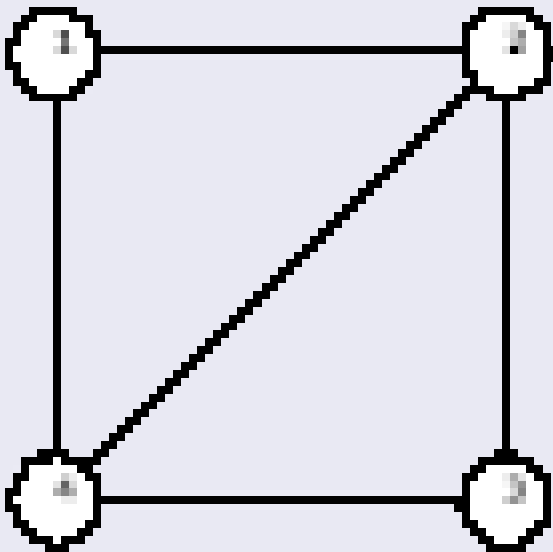
Coloring



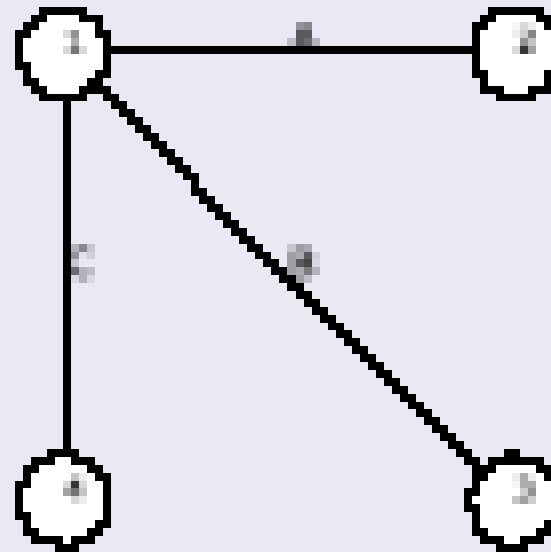
Graph Theory

- Lightpaths to be established:
- A(1-4-2) | B(1-4-3) | C(1-2-3-4)

Physical Topology

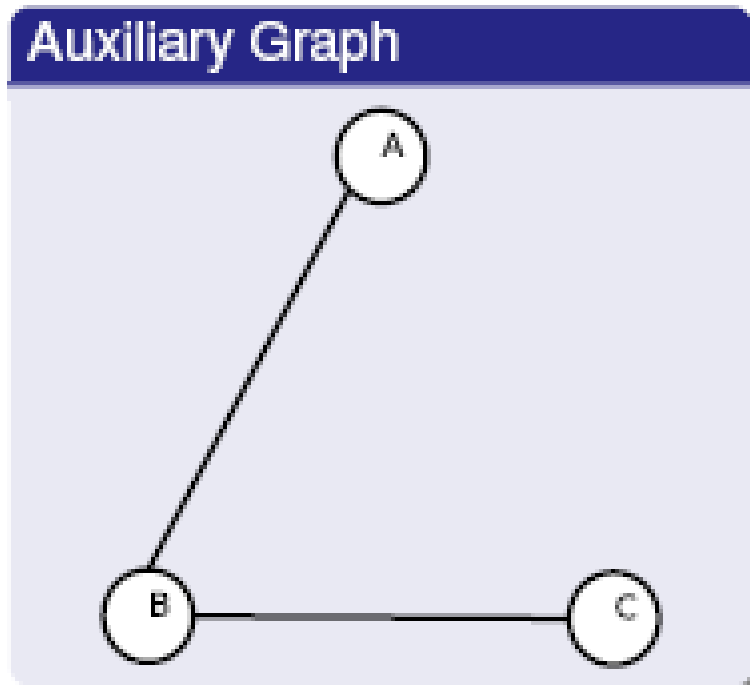


Virtual Topology



Graph Theory

- Auxiliary Graph (each vertex represents a lightpath)
- Connect vertices (lightpaths with shared links)
- Compute a minimum coloring (adjacent vertices receive different colors)

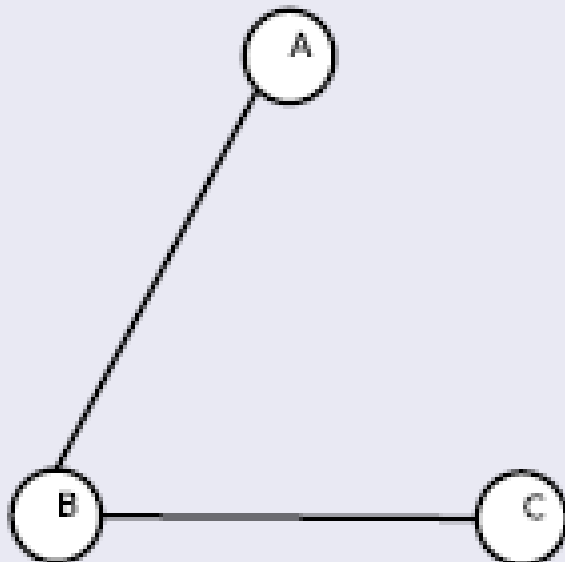


Colored Auxiliary Graph

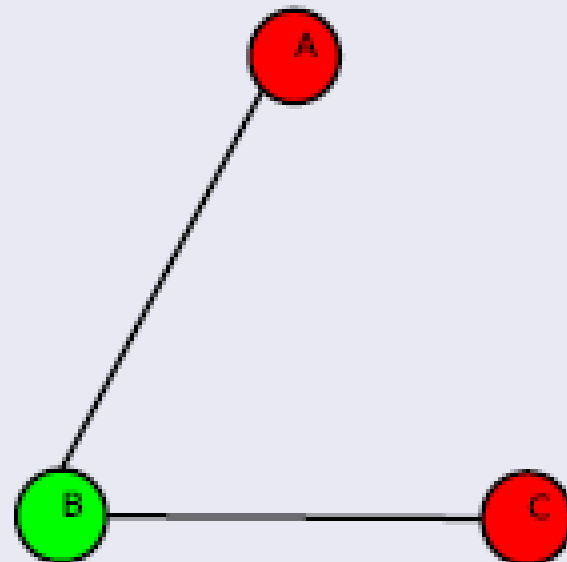
Graph Theory

- Auxiliary Graph (each vertex represents a lightpath)
- Connect vertices (lightpaths with shared links)
- Compute a minimum coloring (adjacent vertices receive different colors)

Auxiliary Graph

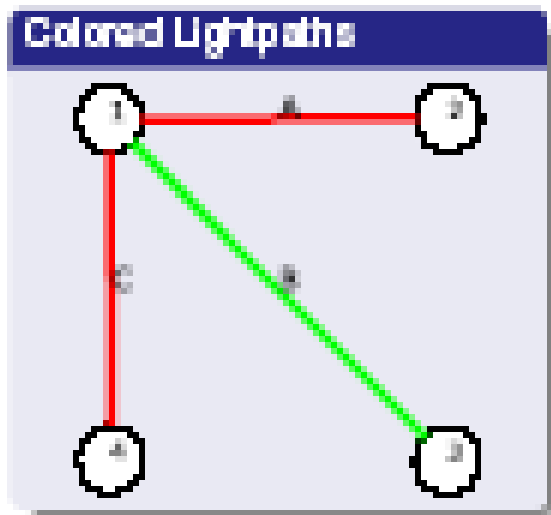


Colored Auxiliary Graph



Graph Theory

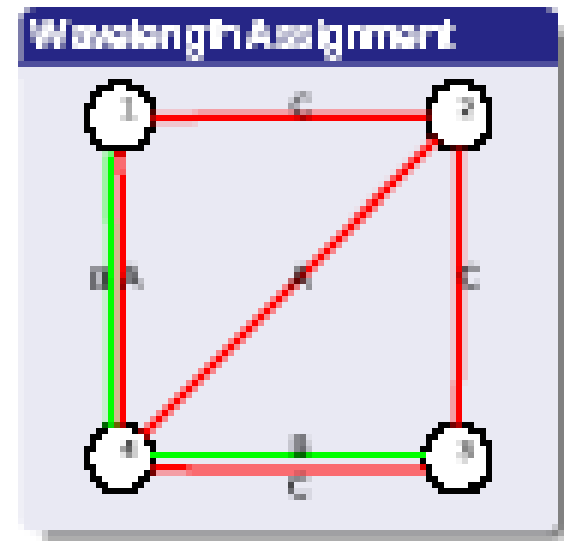
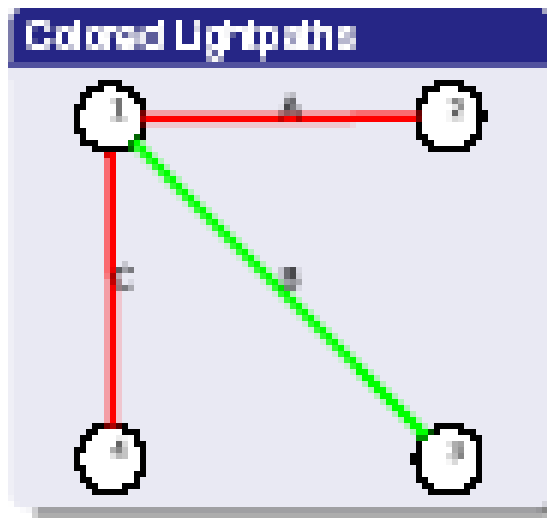
- Coloring can be directly mapped onto wavelengths
- Wavelength Assignment completed



Wavelength Assignment

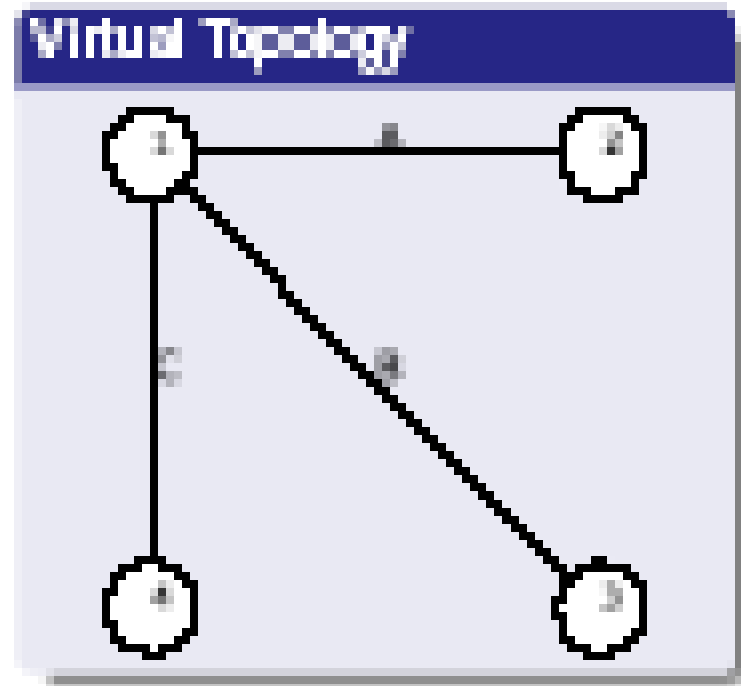
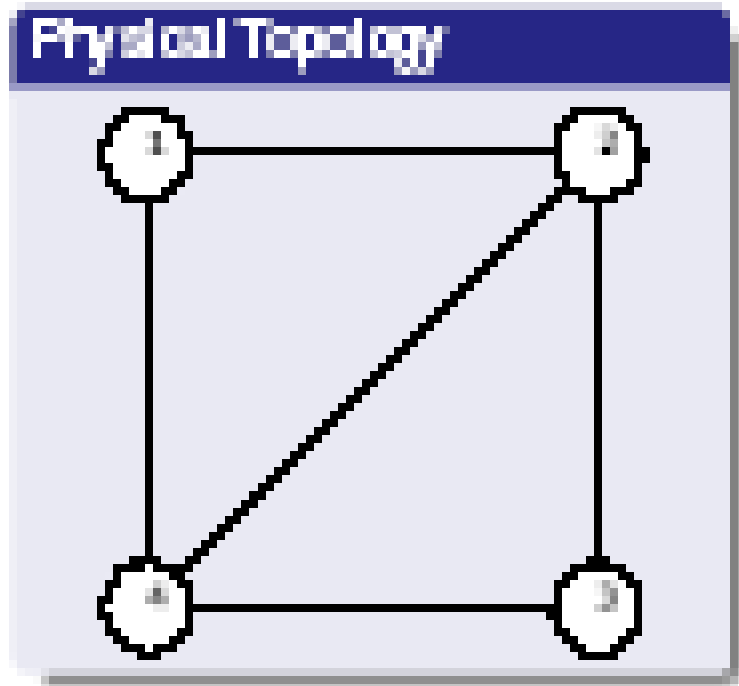
Graph Theory

- Coloring can be directly mapped onto wavelengths
- Wavelength Assignment completed

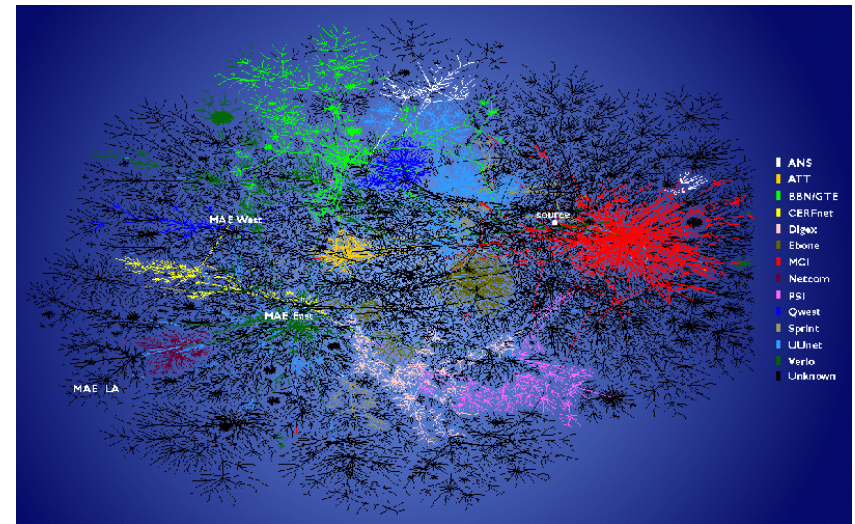
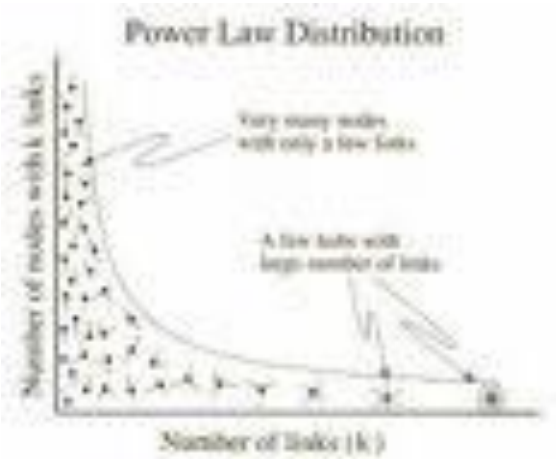


Graph Theory

- Lightpaths to be established:
- A (1-4-2) | B (1-4-3) | C (1-2-3-4)



Complex Networks





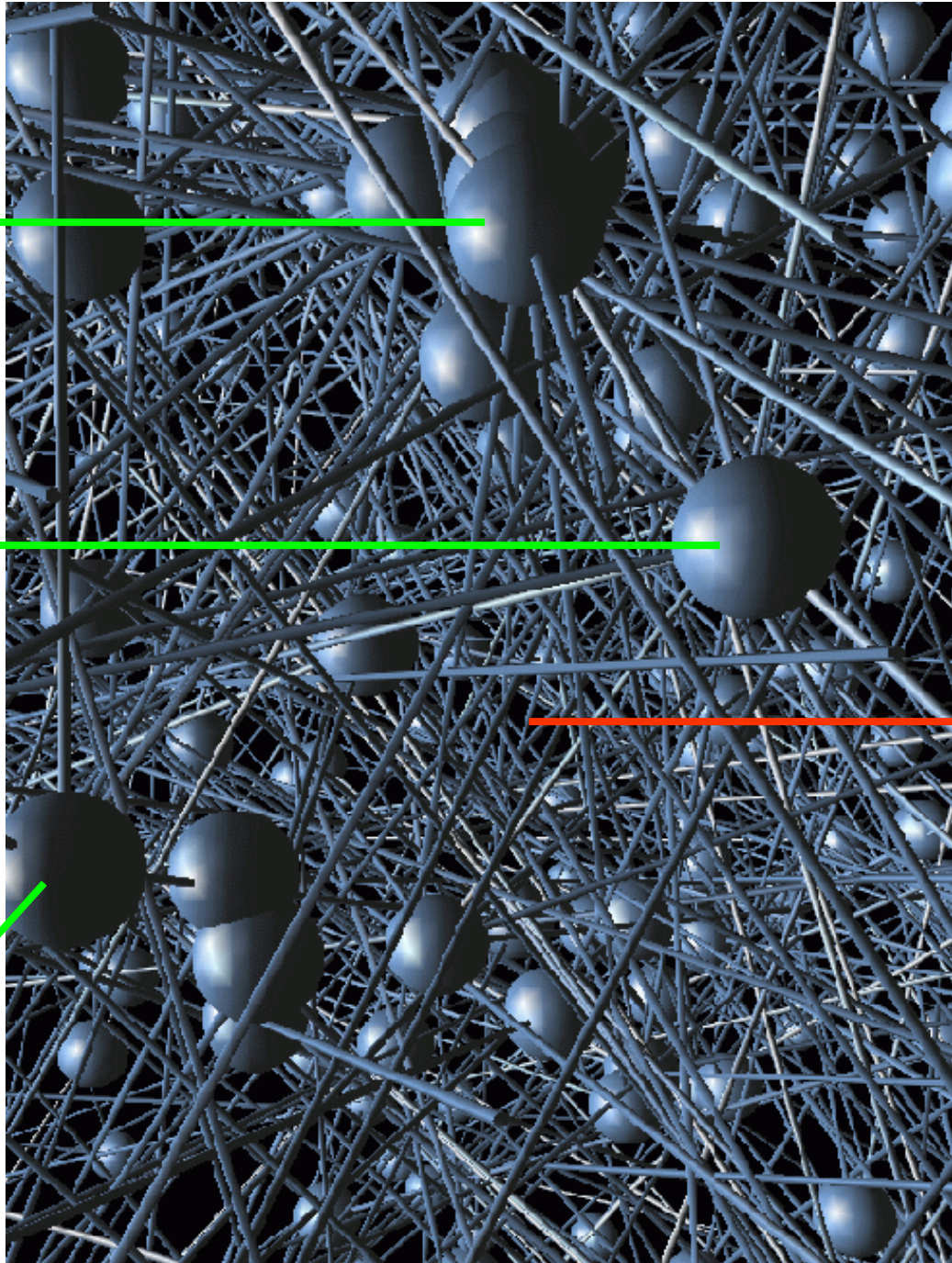
#1 Rod Steiger



#2 Donald Pleasence



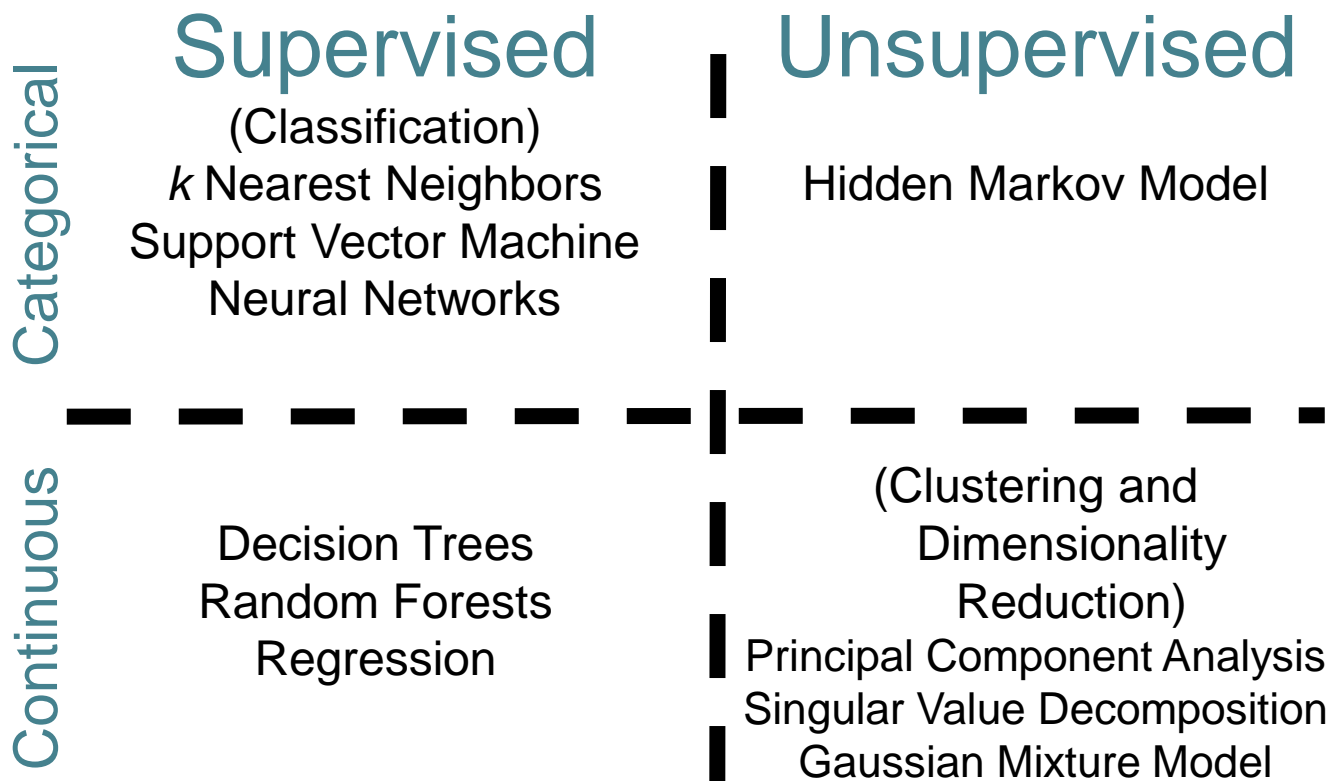
#3 Martin Sheen



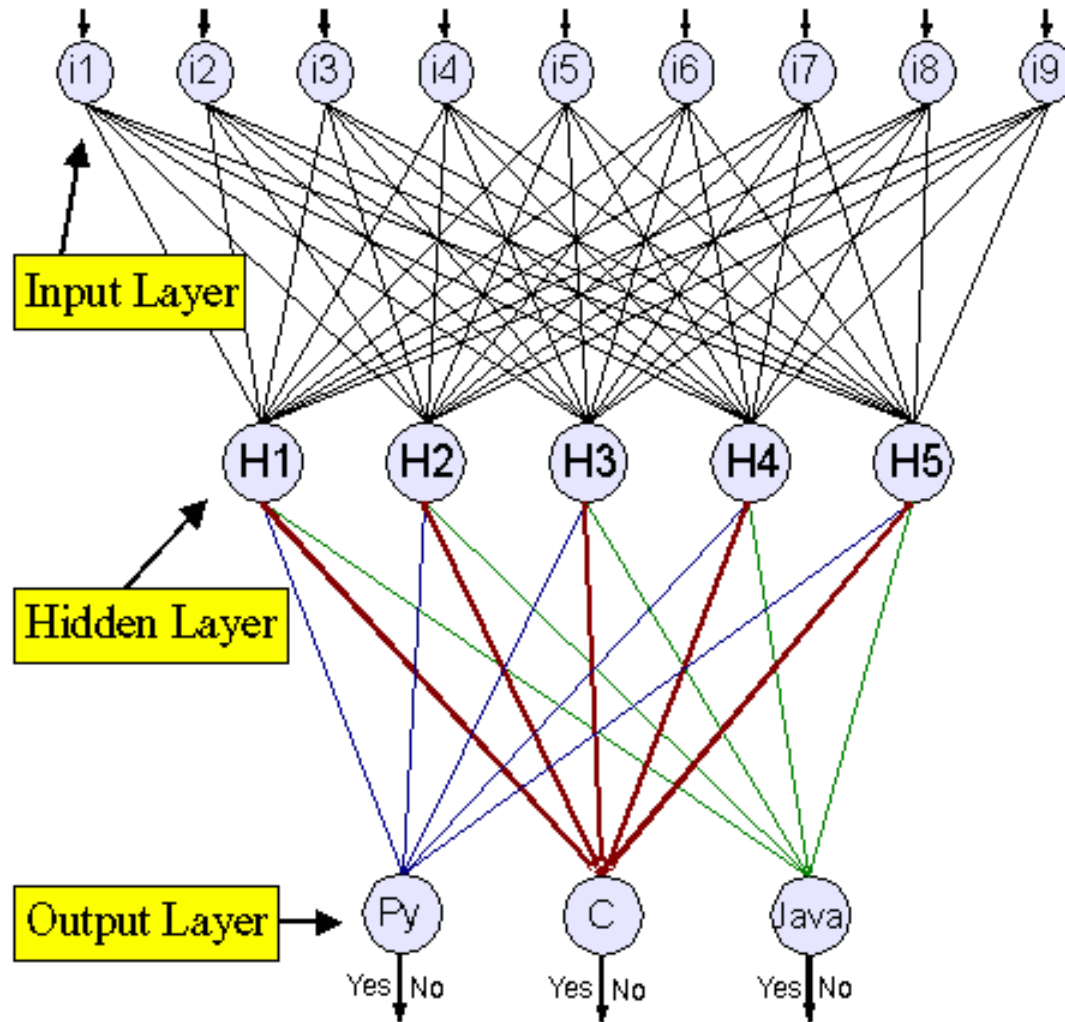
#876
Kevin Bacon

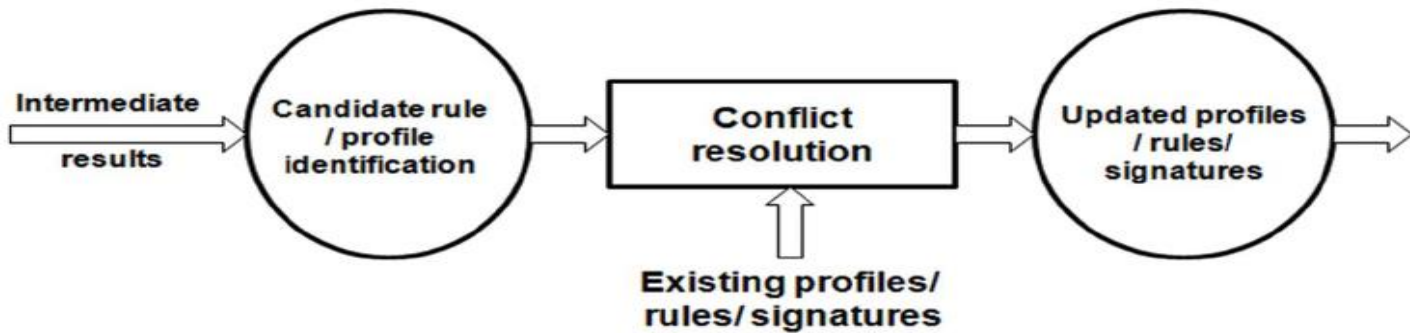
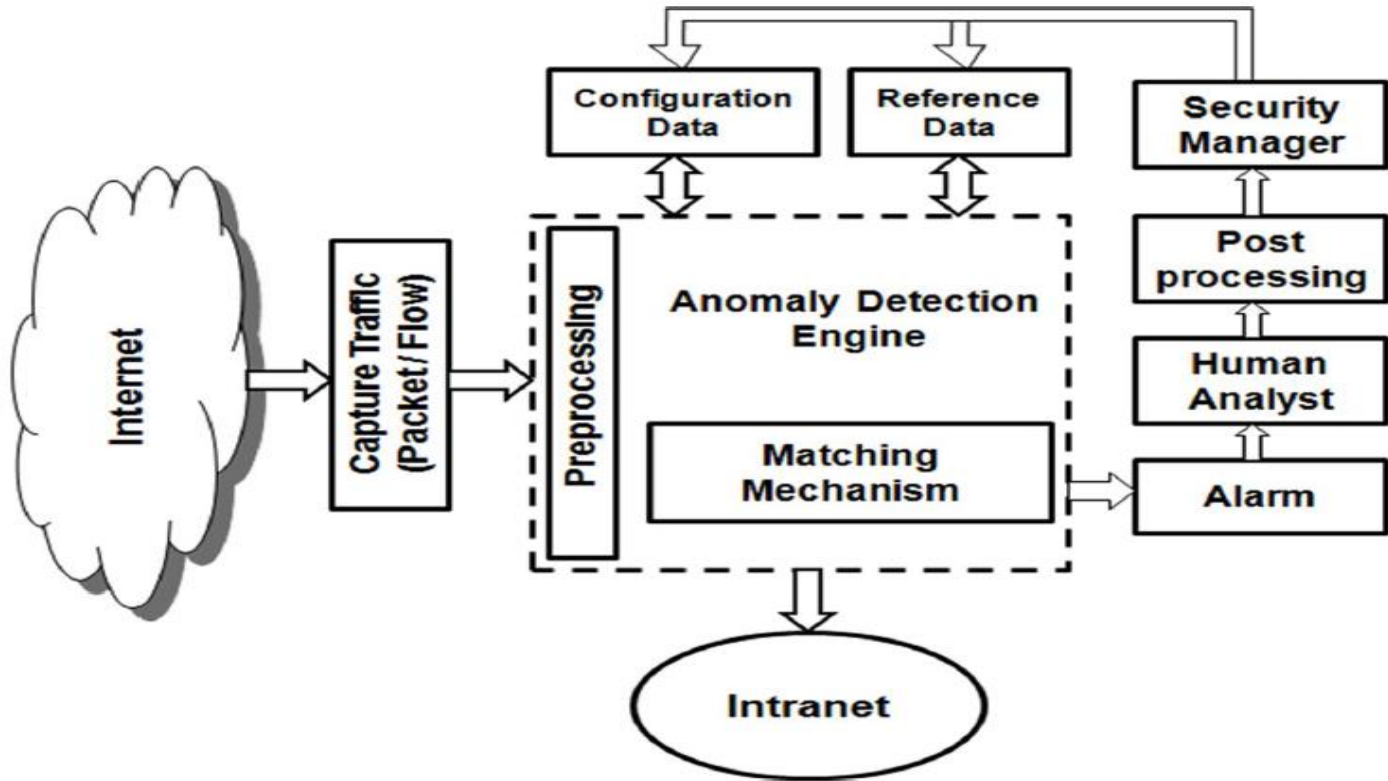


Machine Learning Algorithms



Neural Networks



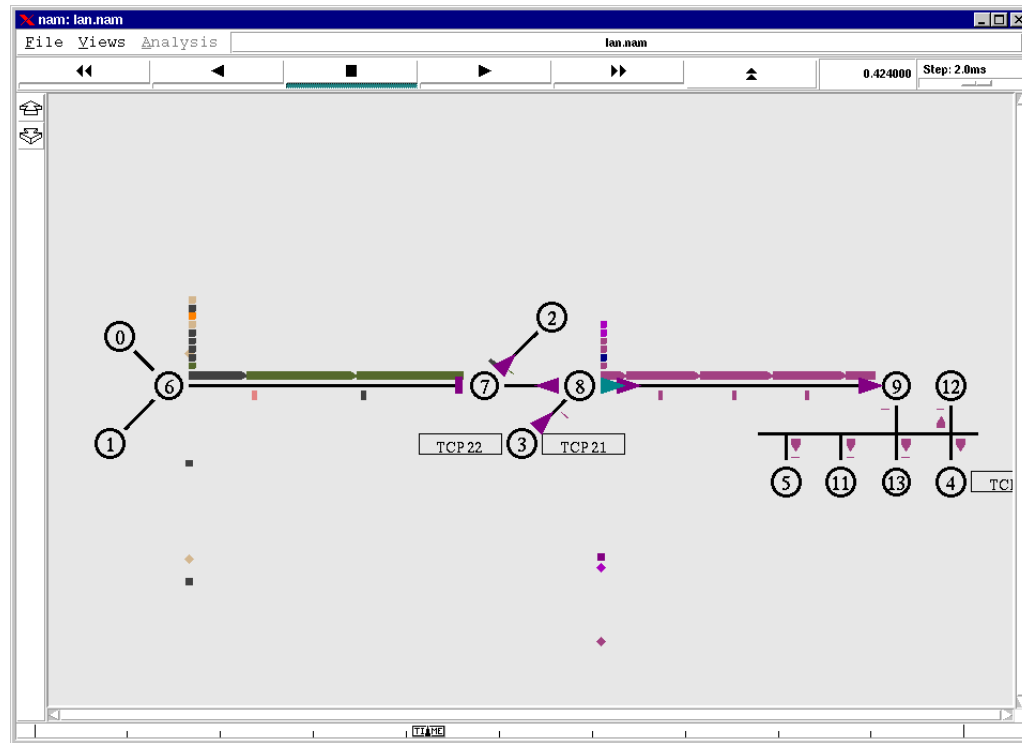


Simulation

- Reproduces the dynamics of the system
- Statistic techniques
- Easy to program
- High computational demand
- Not always well accepted



Simulation

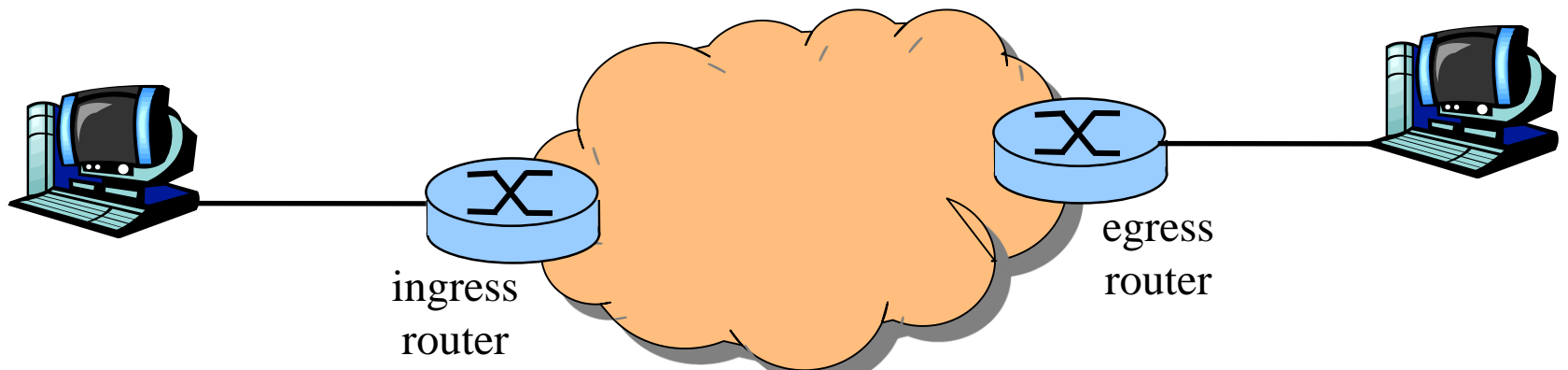


Simulation

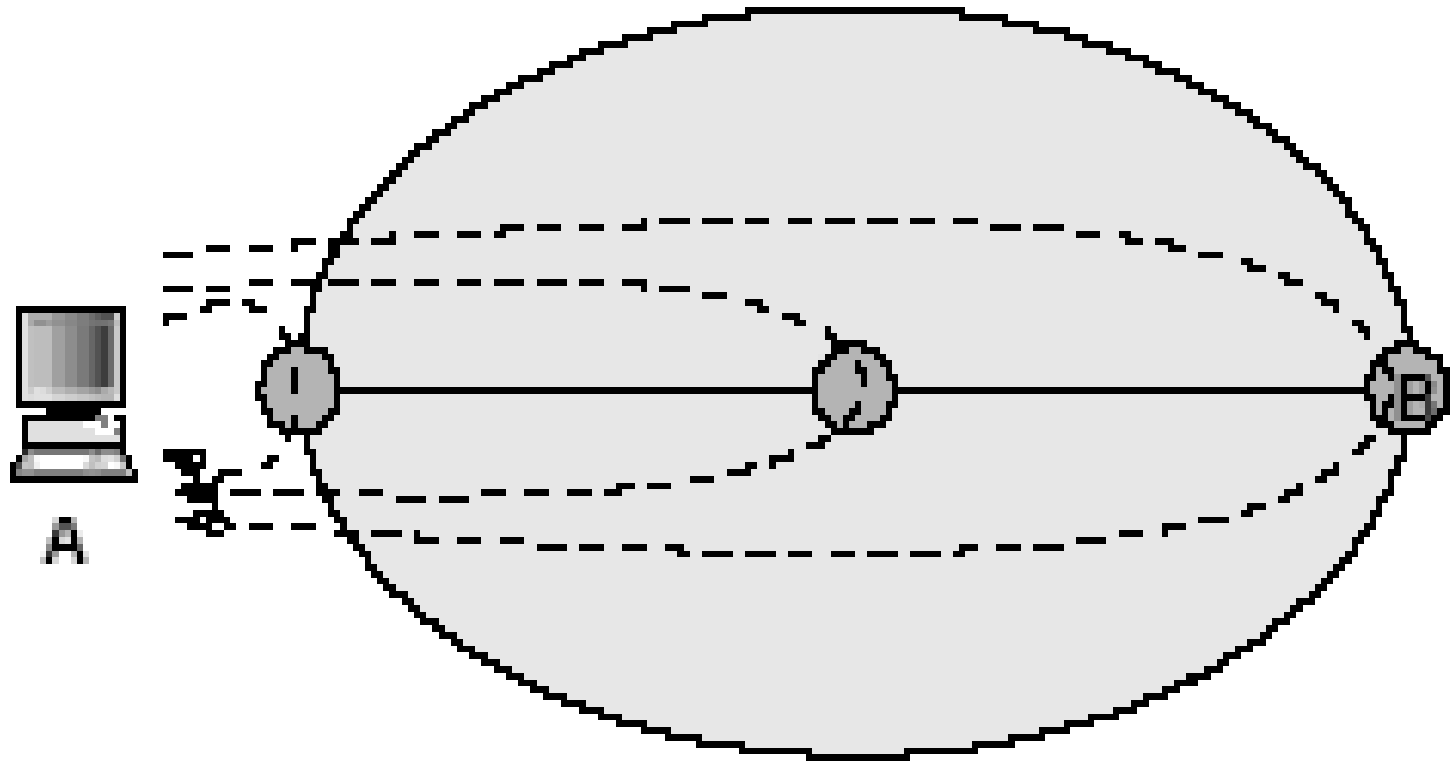
```
r 0.240667 2 3 cbr 1000 ----- 2 1.0 5.0 0 0
+ 0.240667 3 5 cbr 1000 ----- 2 1.0 5.0 0 0
- 0.240667 3 5 cbr 1000 ----- 2 1.0 5.0 0 0
r 0.286667 3 5 cbr 1000 ----- 2 1.0 5.0 0 0
+ 0.9 1 2 cbr 1000 ----- 2 1.0 5.0 1 1
- 0.9 1 2 cbr 1000 ----- 2 1.0 5.0 1 1
r 0.914 1 2 cbr 1000 ----- 2 1.0 5.0 1 1
+ 0.914 2 3 cbr 1000 ----- 2 1.0 5.0 1 1
- 0.914 2 3 cbr 1000 ----- 2 1.0 5.0 1 1
+ 1 0 2 tcp 40 ----- 1 0.0 4.0 0 2
- 1 0 2 tcp 40 ----- 1 0.0 4.0 0 2
```

Measurement

- To measure the real system
- Laborious
- Difficulty to replicate



Measurement



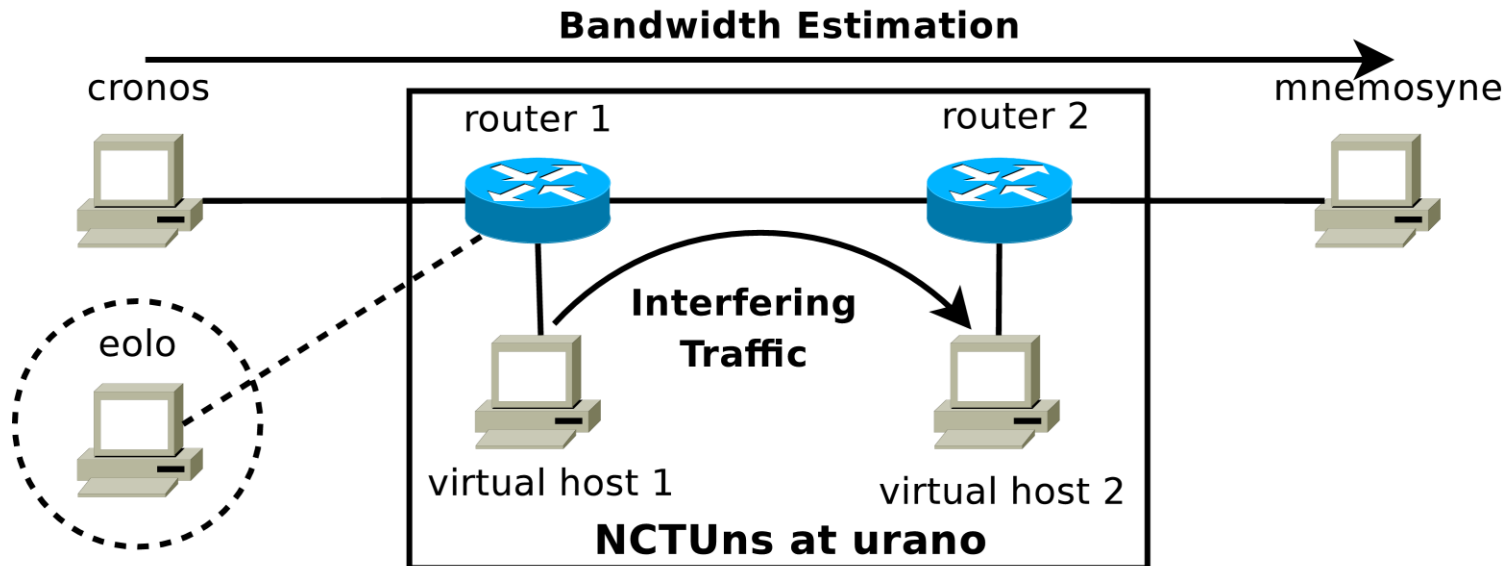
Measurement

traceroute: routers, rt retardo em rota origem-destino
also: pingplotter, diversos programas baseado em janelas

```
1 cs-gw (128.119.240.254) 1 ms 1 ms 2 ms
2 border1-rt-fa5-1-0.gw.umass.edu (128.119.3.145) 1 ms 1 ms 2 ms
3 cht-vbns.gw.umass.edu (128.119.3.130) 6 ms 5 ms 5 ms
4 jn1-at1-0-0-19.wor.vbns.net (204.147.132.129) 16 ms 11 ms 13 ms
5 jn1-so7-0-0-0.wae.vbns.net (204.147.136.136) 21 ms 18 ms 18 ms
6 abilene-vbns.abilene.ucaid.edu (198.32.11.9) 22 ms 18 ms 22 ms
7 nycm-wash.abilene.ucaid.edu (198.32.8.46) 22 ms 22 ms 22 ms
8 62.40.103.253 (62.40.103.253) 104 ms 109 ms 106 ms
9 de2-1.de1.de.geant.net (62.40.96.129) 109 ms 102 ms 104 ms
10 de.fr1.fr.geant.net (62.40.96.50) 113 ms 121 ms 114 ms
11 renater-gw.fr1.fr.geant.net (62.40.103.54) 112 ms 114 ms 112 ms
12 nio-n2.cssi.renater.fr (193.51.206.13) 111 ms 114 ms 116 ms
13 nice.cssi.renater.fr (195.220.98.102) 123 ms 125 ms 124 ms
14 r3t2-nice.cssi.renater.fr (195.220.98.110) 126 ms 126 ms 124 ms
15 eurecom-valbonne.r3t2.ft.net (193.48.50.54) 135 ms 128 ms 133 ms
16 194.214.211.25 (194.214.211.25) 126 ms 128 ms 126 ms
17 * * *
18 * * *
19 fantasia.eurecom.fr (193.55.113.142) 132 ms 128 ms 136 ms
```


Emulation

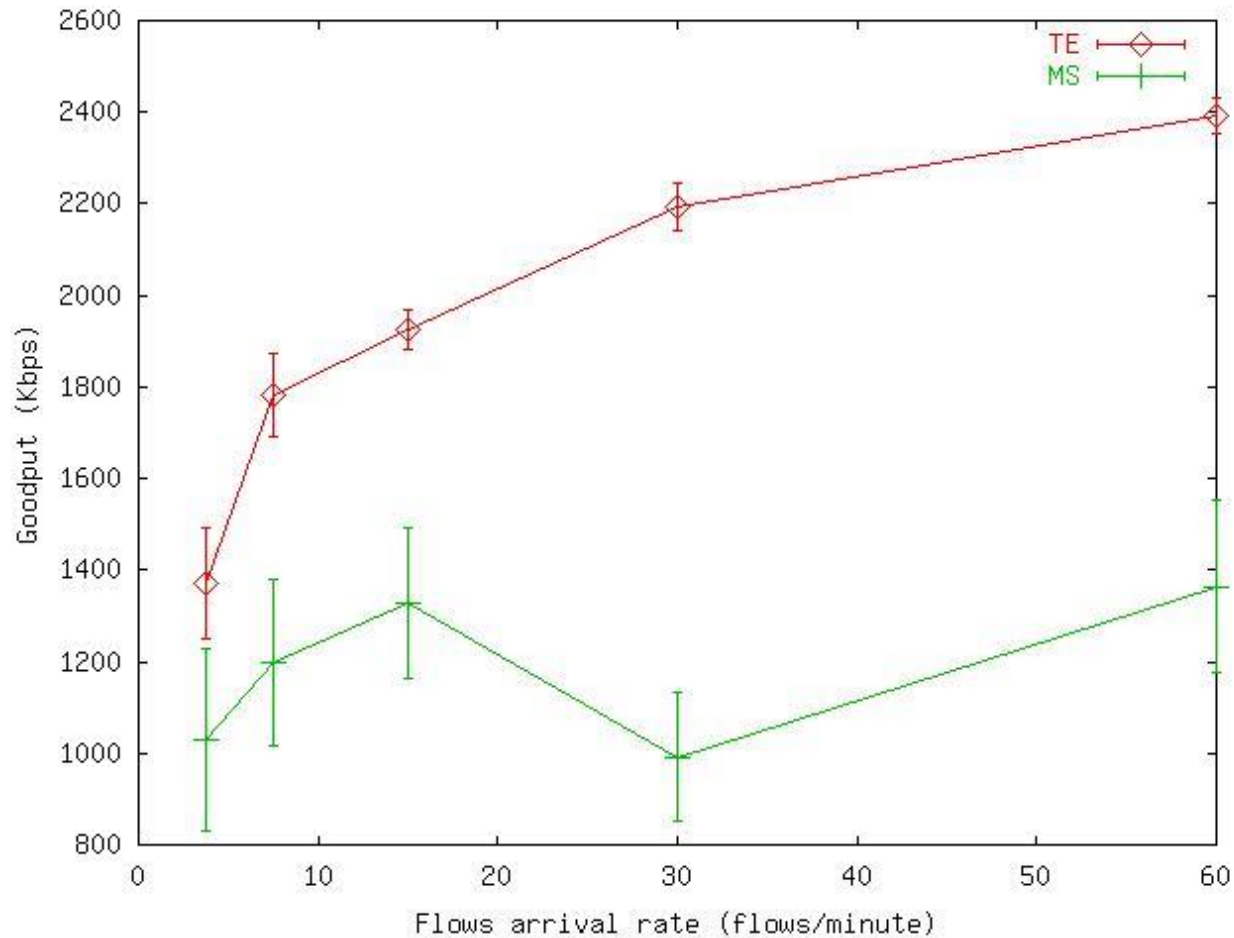
- Uses Small scale network
- Not simulation



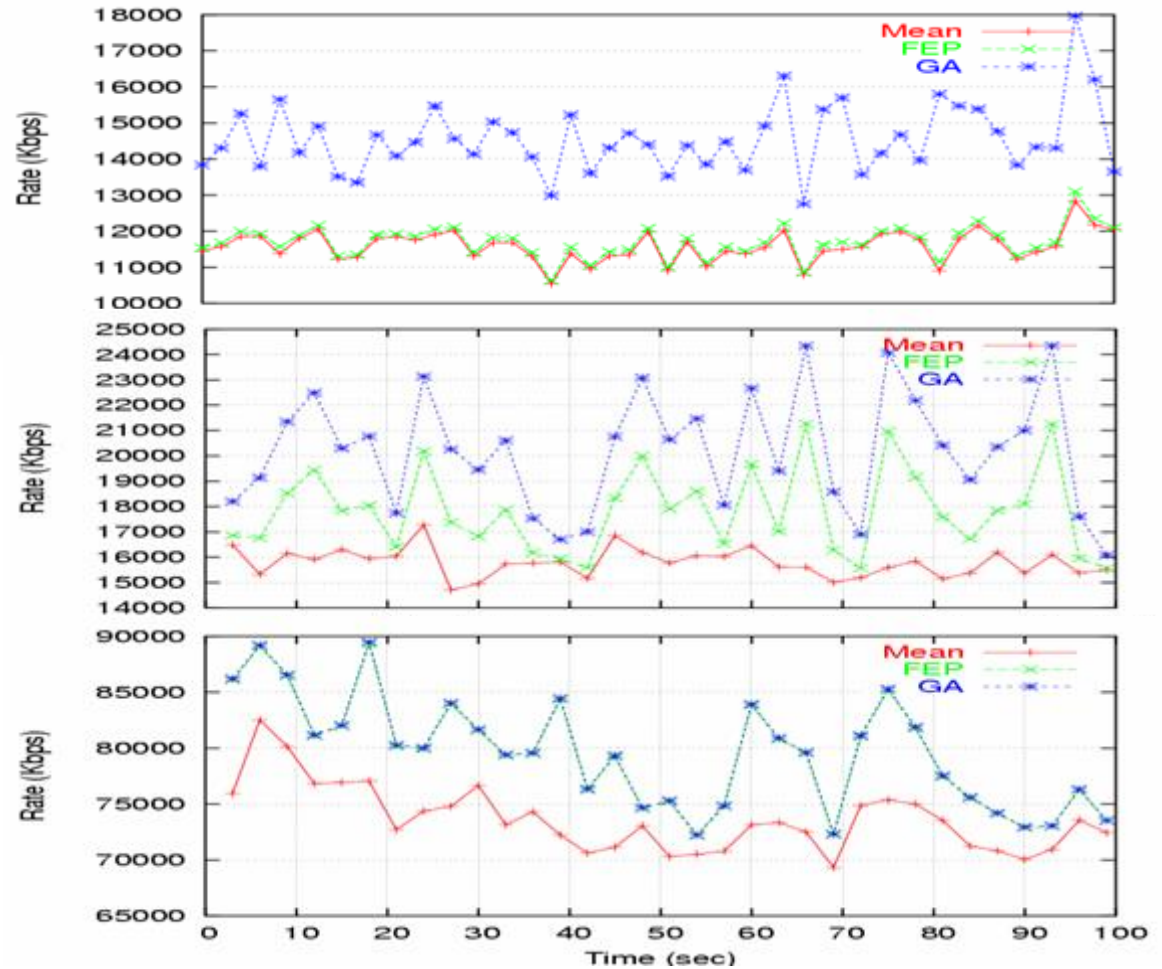
Tips

- Your study needs to have an objective and the design and verification should be in accordance with the proposed objectives
- The level of detail should be sufficient to answer the questions posed
- Analysis of the system
- Comparison with other proposals
- Sensitivity analysis

System Analysis



Analysis of Sensitivity



Outcome of your Study

Conclusions