

# Extended Bag-of-Words Formalism for Image Classification

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# Image Classification: Why do we care?



Web Search



Mobile Search



Visual Search



Surveillance



Medical Diagnosis



Robot Vision



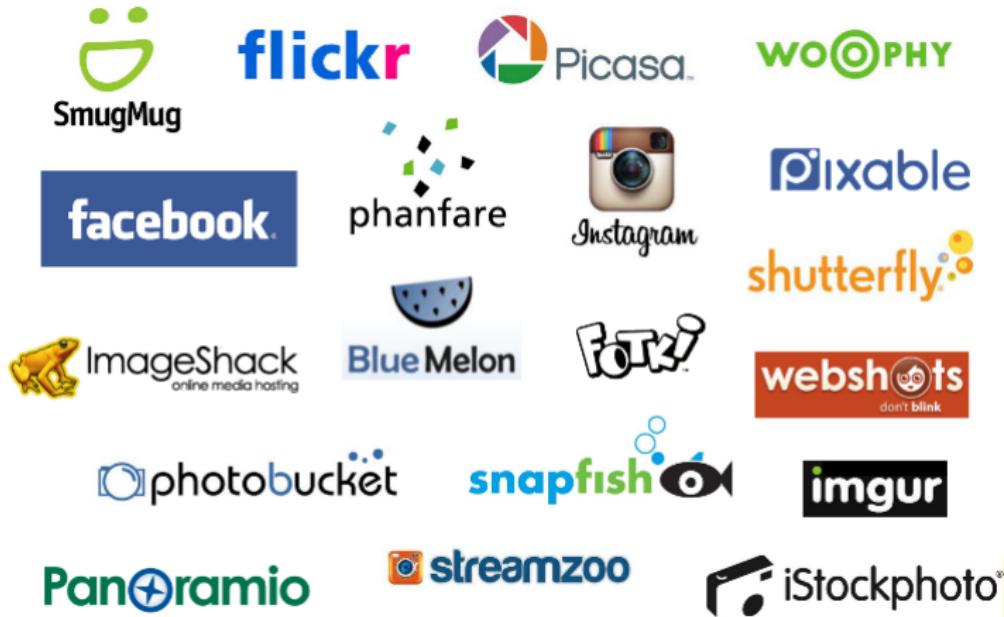
Pornography  
Detection



Biometric Security



Sociology  
Research



Huge amount of image is available

# Why image classification is a hard problem?



## Many classes and concepts



Viewpoint changes



Illumination variations



Occlusion



Background clutter



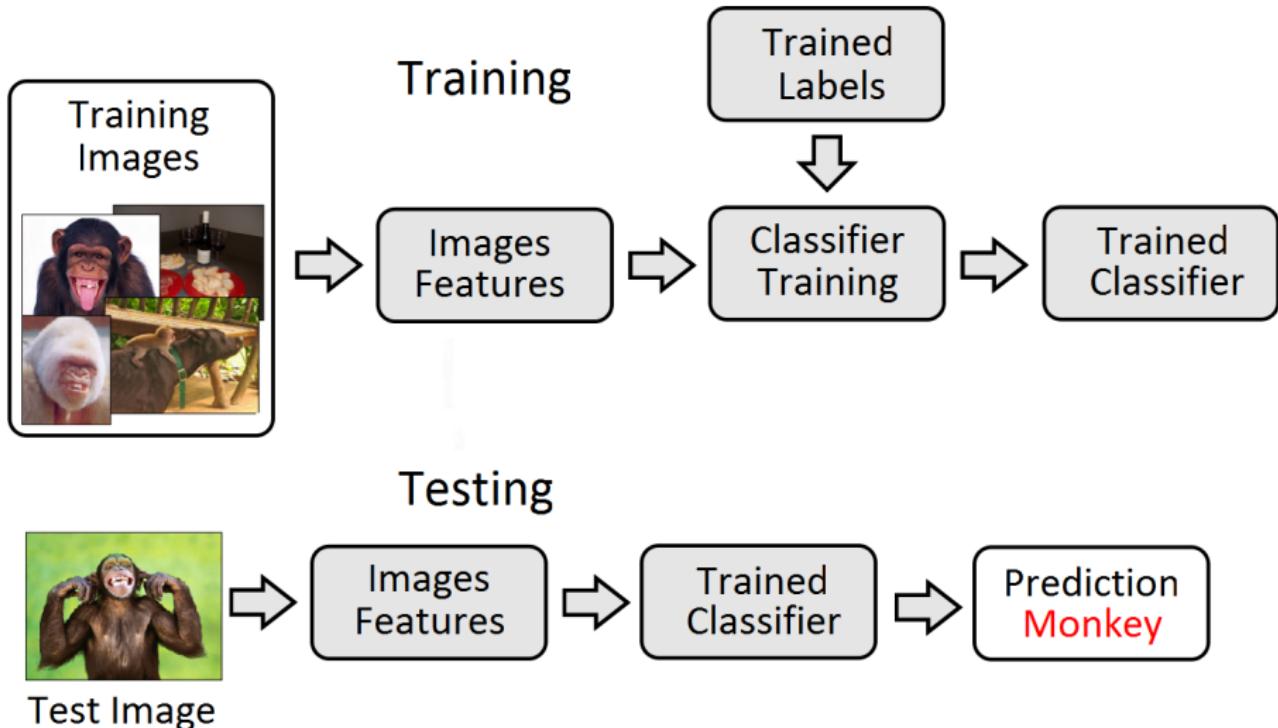
Inter-class similarity



Intra-class diversity

**Much diversity in the data**

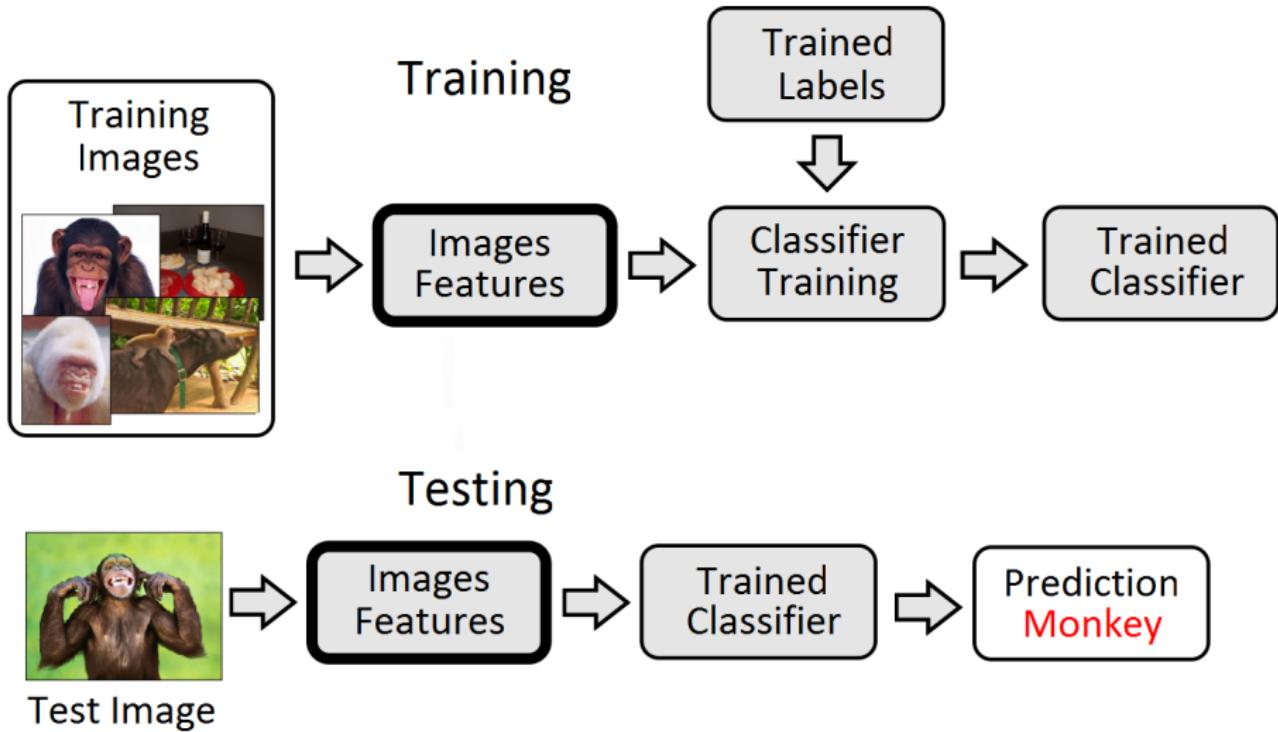
# How do we classify images?



# Problem Statement

Given an image dataset,  
how to represent their visual content information  
for a classification task?







night scenes



sunset scenes



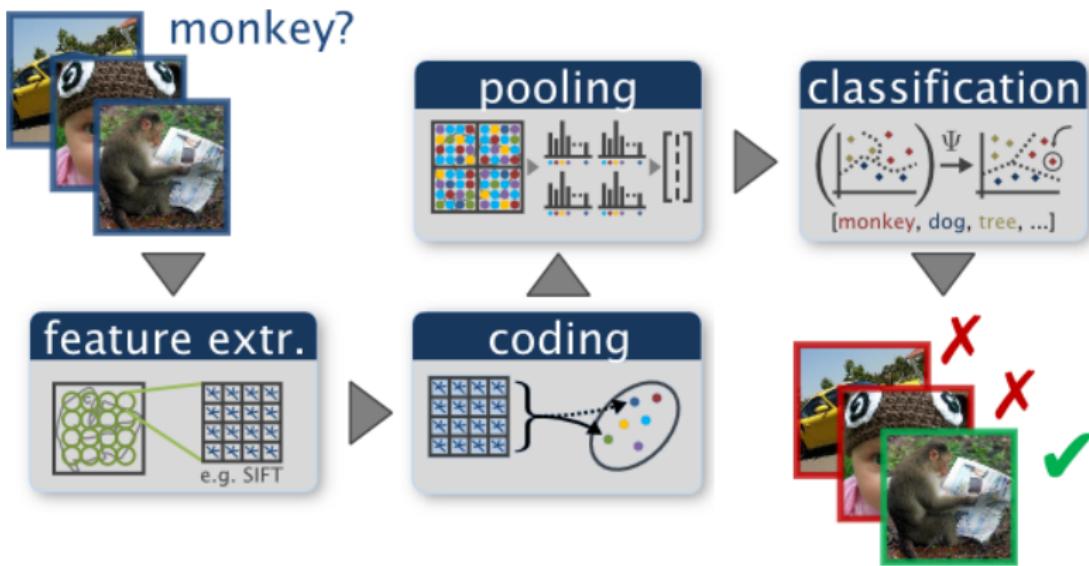
young people



old people

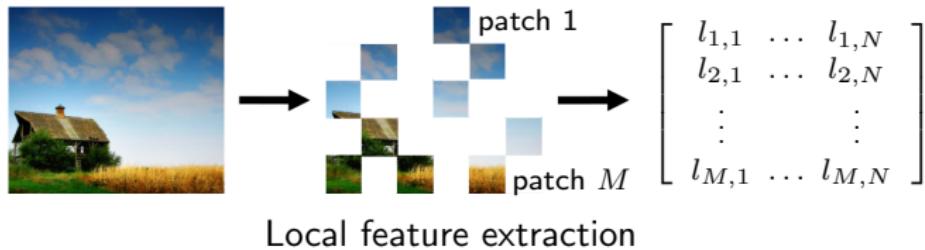
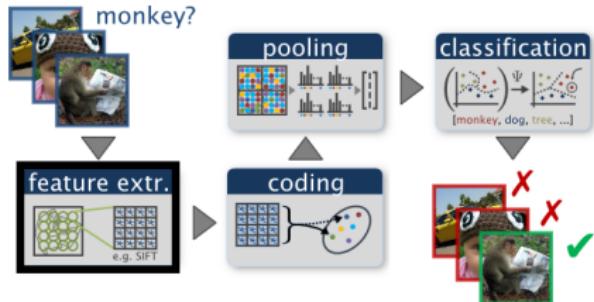
# Bag-of-Visual-Words (BoW)

[Sivic and Zisserman, 2003; Csurka et al., 2004]



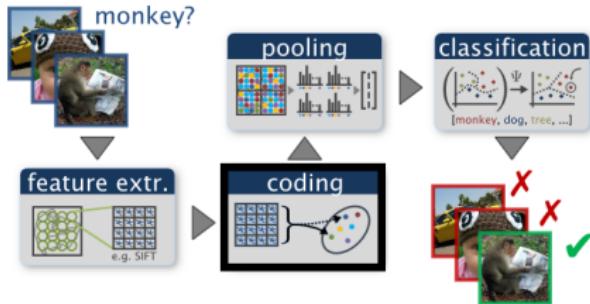
Slide credit: Ken Chatfield

# Low-level Visual Feature Extraction



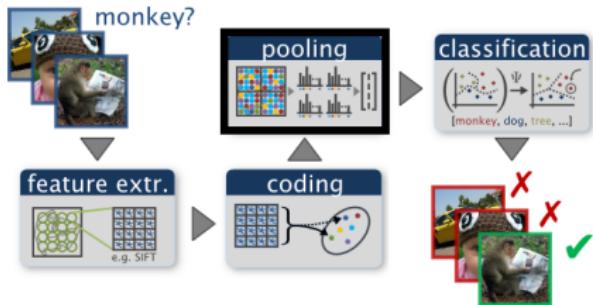
- **Patch detection:** interest points, dense sampling, ...
- **Feature extraction:** SIFT [Lowe, 2004], SURF [Bay et al., 2008], ...

# Visual Codebook Coding step

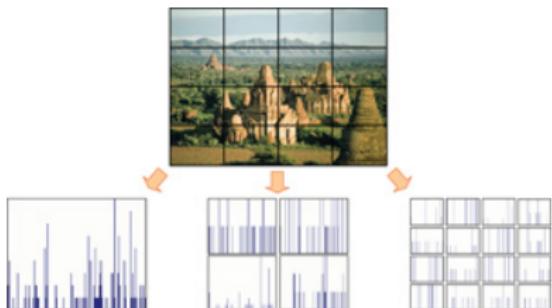


- **Visual codebook learning**: random, unsupervised (e.g.,  $k$ -means, GMM), supervised [Perronnin et al., 2006; Goh et al., 2012], ...
- **Coding**: hard-assignment, soft-assignment [van Gemert et al., 2008, 2010], sparse coding [Yang et al., 2009; Boureau et al., 2010], ...
- **Feature coding based on the vector difference**: VLAD [Jégou et al., 2010], SVC [Zhou et al., 2010], VLAT [Picard et al., 2011], ...

# Pooling step

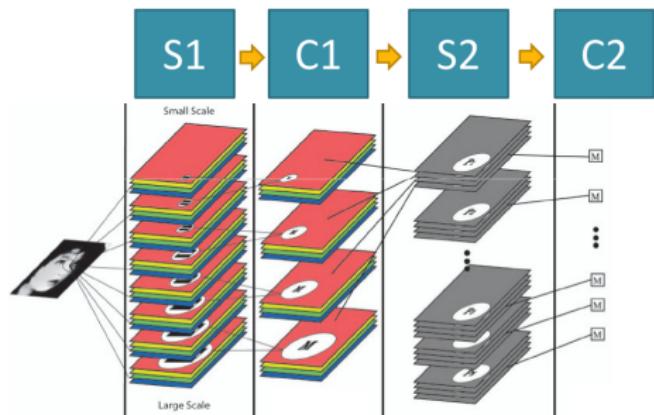


- **Pooling:** sum/average-pooling, max-pooling [Yang et al., 2009], ...
- **Spatial pooling:** spatial pyramid matching [Lazebnik et al., 2006], [Jia et al., 2012], ...



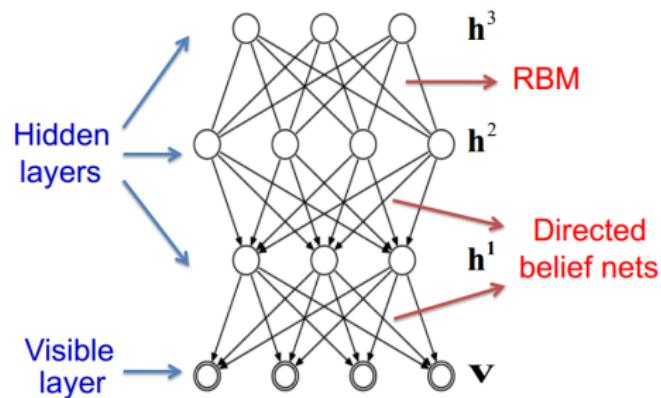
Spatial Pyramid Matching

# Other Approaches



## Biologically-inspired Models

[Fukushima and Miyake, 1982; LeCun et al., 1990; Riesenhuber and Poggio, 1999; Serre et al., 2007; Thériault et al., 2012]



## Deep Learning Models

[Hinton and Salakhutdinov, 2006;  
Ranzato et al., 2007; Bengio, 2009]

# BossaNova Representation



# Coding & Pooling Matrix Representation

$$\mathbf{H} = \begin{bmatrix} \mathbf{x}_1 & \dots & \mathbf{x}_j & \dots & \mathbf{x}_N \\ \mathbf{c}_1 & \left[ \begin{array}{ccccc} \alpha_{1,1} & \dots & \alpha_{1,j} & \dots & \alpha_{1,N} \end{array} \right] \\ \vdots & \vdots & \vdots & & \vdots \\ \mathbf{c}_m & \left[ \begin{array}{ccccc} \alpha_{m,1} & \dots & \alpha_{m,j} & \dots & \alpha_{m,N} \end{array} \right] \\ \vdots & \vdots & \vdots & & \vdots \\ \mathbf{c}_M & \left[ \begin{array}{ccccc} \alpha_{M,1} & \dots & \alpha_{M,j} & \dots & \alpha_{M,N} \end{array} \right] \end{bmatrix}$$

## Notations:

$\mathcal{X} = \{\mathbf{x}_j\}, j \in \{1, \dots, N\}$ : set of local descriptors (e.g., SIFT)

$\mathcal{C} = \{\mathbf{c}_m\}, m \in \{1, \dots, M\}$ : visual codebook

# Coding & Pooling Matrix Representation

$$\mathbf{H} = \begin{matrix} & \mathbf{x}_1 & \dots & \mathbf{x}_j & \dots & \mathbf{x}_N \\ \mathbf{c}_1 & \left[ \begin{matrix} \alpha_{1,1} & \dots & \boxed{\alpha_{1,j}} & \dots & \alpha_{1,N} \end{matrix} \right] \\ \vdots & \vdots & & \vdots & & \vdots \\ \mathbf{c}_m & \left[ \begin{matrix} \alpha_{m,1} & \dots & \alpha_{m,j} & \dots & \alpha_{m,N} \end{matrix} \right] \\ \vdots & \vdots & & \vdots & & \vdots \\ \mathbf{c}_M & \left[ \begin{matrix} \alpha_{M,1} & \dots & \alpha_{M,j} & \dots & \alpha_{M,N} \end{matrix} \right] \end{matrix}$$

$\Downarrow$

$f : \mathbf{Coding}$

**Coding:**  $\mathbf{x}_j \rightarrow f(\mathbf{x}_j) = \{\alpha_{m,j}\}, \quad \alpha_{m,j} = 1 \text{ iff } m = \arg \min_{k \in \{1, \dots, M\}} \|\mathbf{x}_j - \mathbf{c}_k\|_2^2$

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**Pooling:**  $g(\{\alpha_j\}) = \mathbf{z} : \forall m, z_m = \sum_{j=1}^N \alpha_{m,j}$

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**Pooling:**  $g(\{\alpha_j\}) = \mathbf{z} : \forall m, z_m = \sum_{j=1}^N \alpha_{m,j}$

**BoW representation:**  $\mathbf{z} = [z_1, z_2, \dots, z_M]^T$

# Early Ideas

- We pointed out the weakness in the standard pooling operation used in the BoW signature generation.
- Instead of averaging all the values from one row in the **H** matrix, we proposed to describe their distribution.
- BOSSA representation (**B**ag **O**f **S**tatistical **S**ampling **A**nalysis) introduces **our density function-based pooling strategy**.

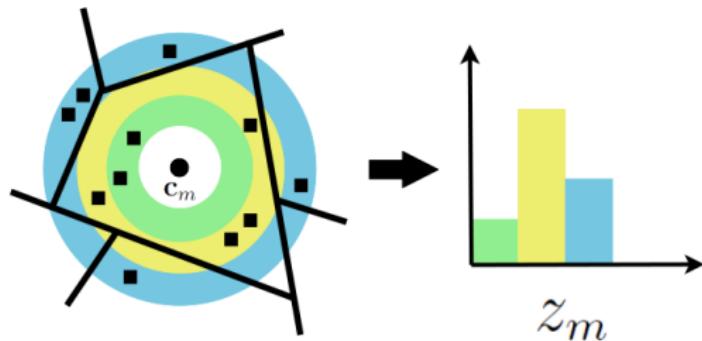
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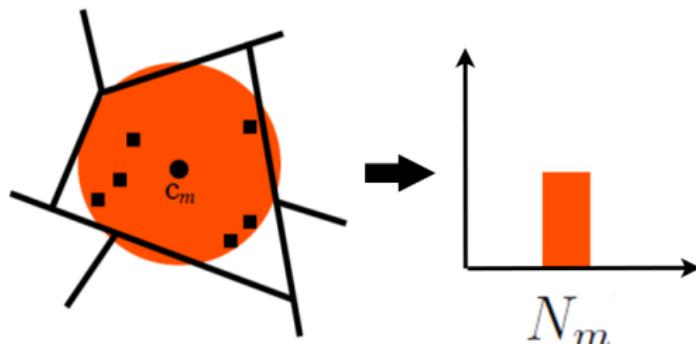
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# Our Pooling Illustration



**Our Pooling**



**BoW Pooling**

# Our Pooling Formalism

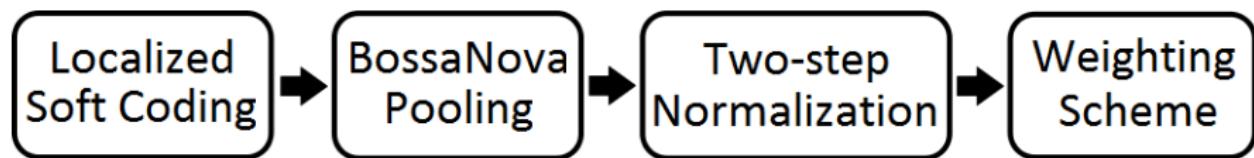
$$g : \mathbb{R}^N \longrightarrow \mathbb{R}^B$$

$$\alpha_{\mathbf{m}} \longrightarrow g(\alpha_m) = z_m$$

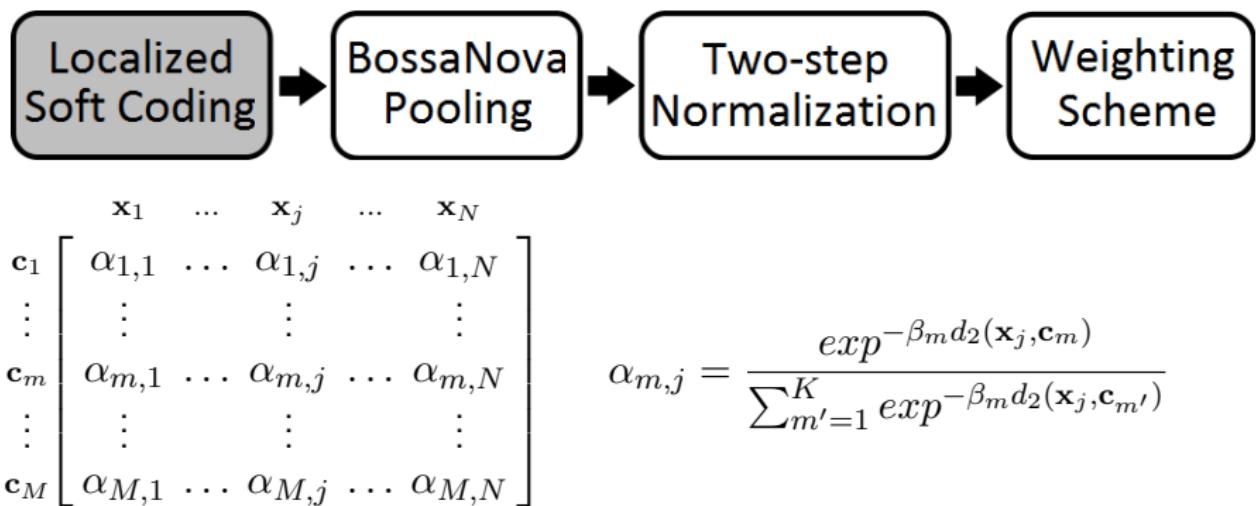
$$\begin{aligned} z_{m,b} &= \text{card} \left( \mathbf{x}_j \mid \alpha_{m,j} \in \left[ \frac{b}{B}; \frac{b+1}{B} \right] \right) \\ \frac{b}{B} &\geq \alpha_m^{\min} \quad \text{and} \quad \frac{b+1}{B} \leq \alpha_m^{\max} \end{aligned}$$

$B$  denotes the number of bins of each histogram  $z_m$ , and  $[\alpha_m^{\min}; \alpha_m^{\max}]$  limits the range of distances

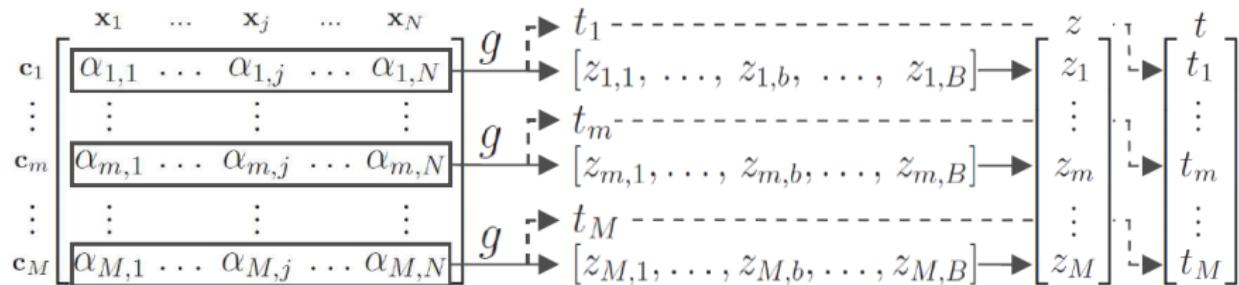
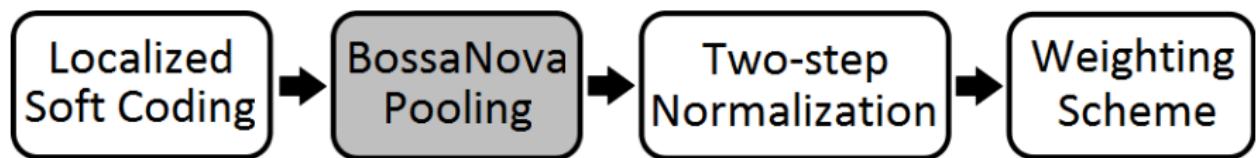
# BossaNova Representation



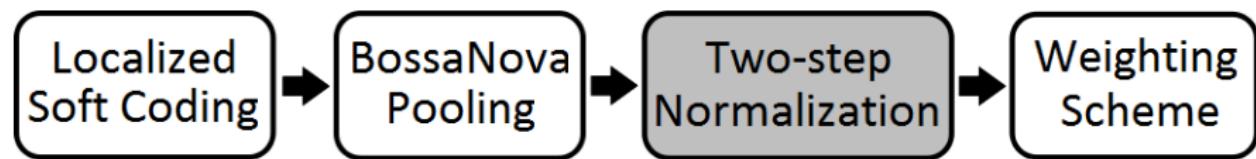
# BossaNova Representation



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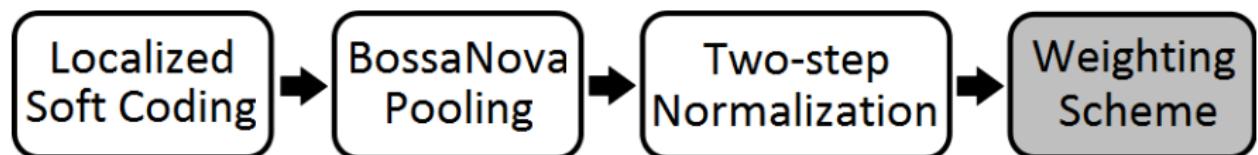


PN → 
$$\begin{aligned} z_{m,b} &= \sqrt{z_{m,b}} \\ t_m &= \sqrt{t_m} \end{aligned}$$

&

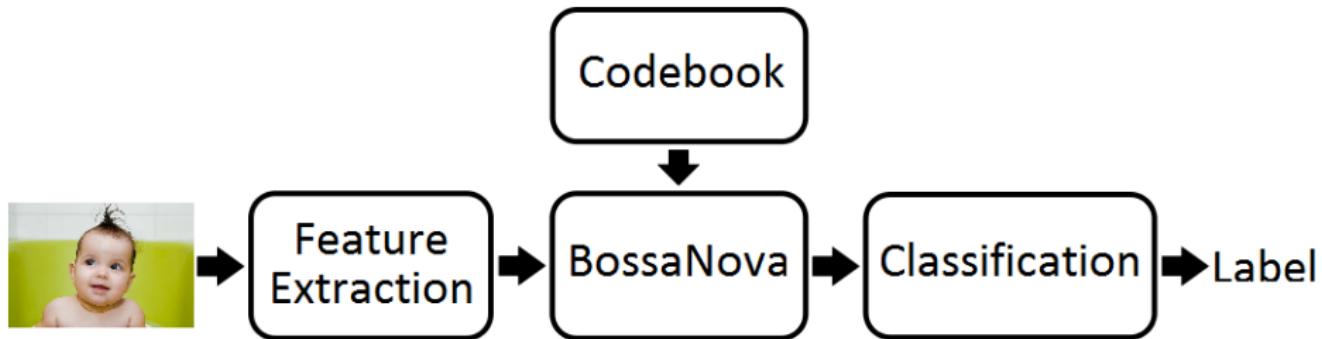
$\ell_2$ -norm → 
$$\begin{aligned} z &= z/\|z\|_2 \\ t &= t/\|t\|_2 \end{aligned}$$

# BossaNova Representation

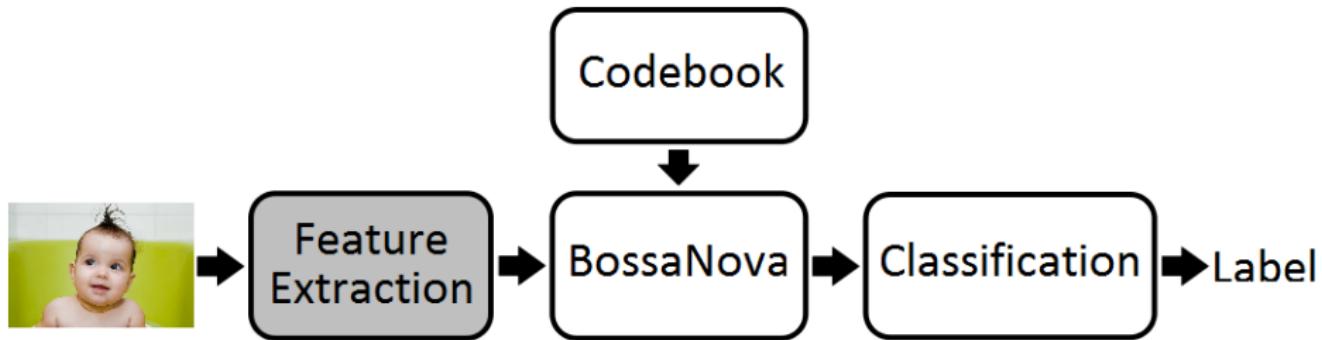


$$\begin{bmatrix} z_1, st_1 \\ \vdots \\ z_m, st_m \\ \vdots \\ z_M, st_M \end{bmatrix}$$

# BossaNova Scheme



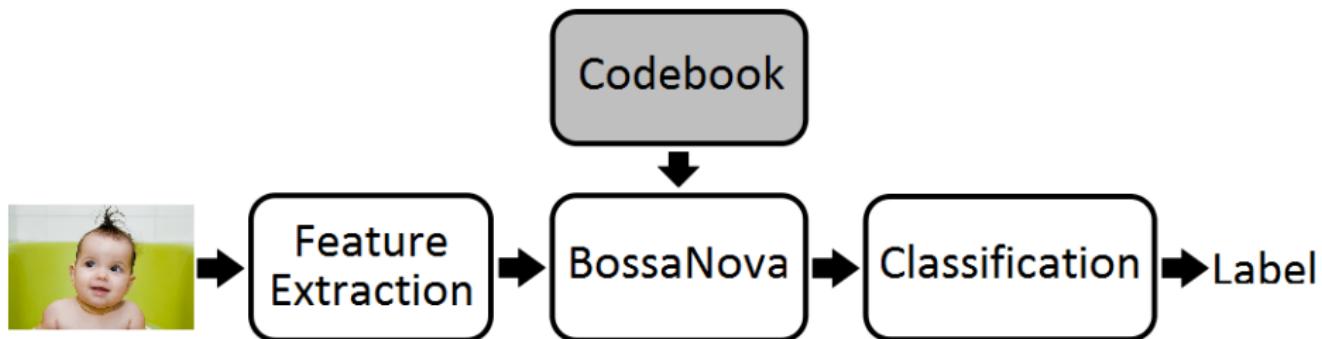
# BossaNova Scheme



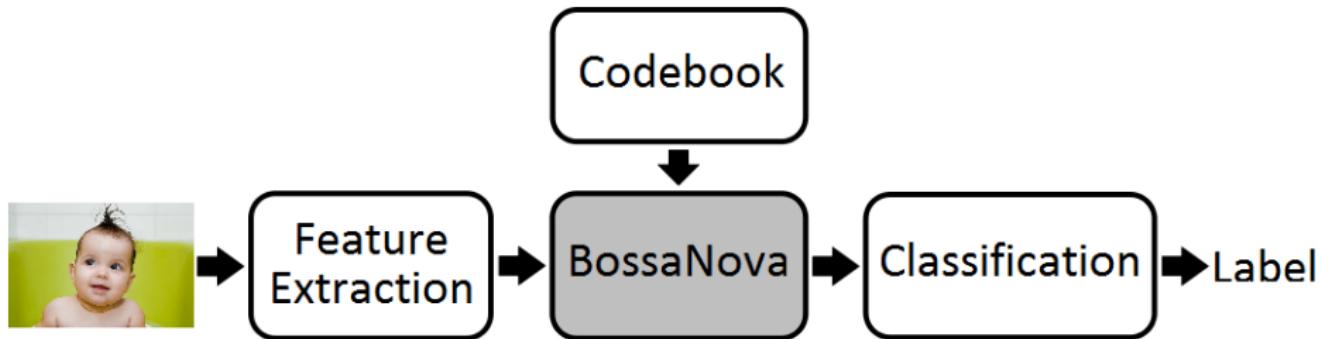
- **SIFT descriptors** on a dense spatial grid at multiple scales
- Dimensionality reduction by applying **PCA** ( $128 \rightarrow 64$ )

# BossaNova Scheme

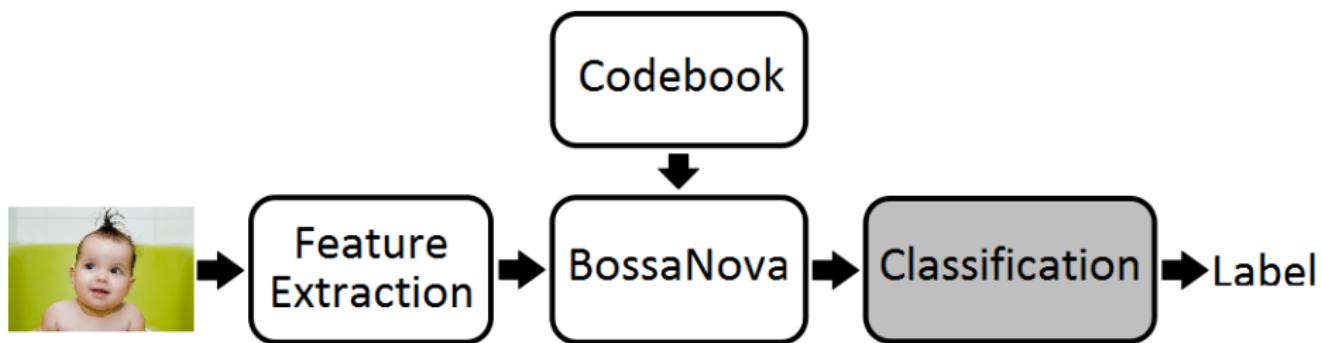
- *k-means algorithm*



# BossaNova Scheme



# BossaNova Scheme

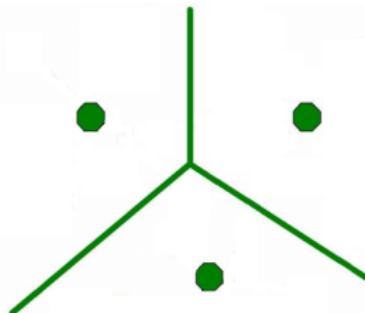


- **SVM classifiers** are applied by using a **nonlinear Gauss– $\ell_2$  kernel**

# BossaNova as a Generative Formalism

Let us consider the underlying distribution of the local features  $x$  as a mixture of several (basic) distribution functions  $p_k(x)$ :

$$p(x|\theta) = p_\theta(x) = \sum_{k=1}^K w_k p_k(x) \quad (1)$$



# BossaNova as a Generative Formalism

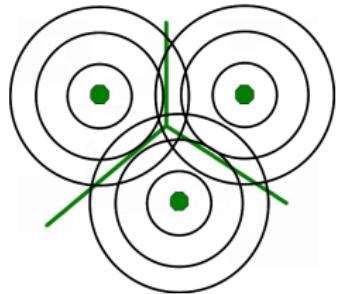
**BossaNova:** a mixture of  $B$  constant non overlapping radius-based functions  $p_b(x|k)$  between  $\alpha_k^{min}$  and  $\alpha_k^{max}$  to each visual word  $c_k$ :

$$p_k(x) = \sum_{b=1}^B w_{(b,k)} p_b(x|k) \quad (2)$$

$$p_b(x|k) = \mathbb{I}_{\alpha_k^{min} + (b-1)\Delta_k \leq ||x - c_k|| \leq \alpha_k^{min} + b\Delta_k}$$

Combining with global mixtures, **the generative model is:**

$$p(x|\theta) = p_\theta(x) = \sum_{k=1}^K w_k \left( \sum_{b=1}^B w_{(b,k)} p_b(x|k) \right)$$



# BossaNova as a Fisher Kernel Formalism

Fisher kernel from our generative model:

**Fisher Representation** [Jaakkola and Haussler, 1998; Perronnin and Dance, 2007]: log-likelihood of  $p(x|\theta)$ .

The resulting scores are:

$$g(\alpha_k, X) = \frac{1}{T} \sum_{t=1}^T \gamma_k(x_t) - w_k \quad (3)$$

$$g(\beta_{(b,k)}, X) = \frac{1}{T} \sum_{t=1}^T (\gamma_{(b,k)}(x_t) - w_{(b,k)}) \gamma_k(x_t) \quad (4)$$

The Fisher score is easy to compute for the (Fisher) BossaNova model.

# Experimental Results

# Experimental Results

- ① BOSSA to BossaNova Improvements Analysis
- ② BossaNova Parameter Evaluation
- ③ Comparison of State-of-the-Art Methods
- ④ BossaNova in the ImageCLEF 2012 Challenge

# Experimental Results – Datasets

- **MIRFLICKR:** 25,000 images, 38 class



- **ImageCLEF 2011 Photo Annotation:** 18,000 images, 99 class



- **PASCAL VOC 2007:** 9,963 images, 20 class



- **15-Scenes:** 4,485 images, 15 class



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# Experimental Results – BOSSA to BossaNova

- **ANOVA:** to measure the relative impact of each improvement
  - Weight: 3% of the BossaNova performance
  - Soft: 48% of the BossaNova performance
  - Norm: 31% of the BossaNova performance
  - Weight-Soft: 9% of the BossaNova performance

# Experimental Results – BOSSA to BossaNova

- **t-test:** to evaluate the relevance of the three modifications

Weight: No = no cross-validation, Yes = cross-validation

Soft: No = hard assignment, Yes = localized soft assignment

Norm: No =  $\ell_1$  block norm, Yes = power normalization +  $\ell_2$ -norm

**Table:** Impact of the proposed improvements to the BossaNova on VOC 2007.

	<b>Weight</b>	<b>Soft</b>	<b>Norm</b>	<b>mAP</b>	<b>CI (95%)</b>
1	No	No	No	54.9 ± 0.5	
2	Yes	No	No	55.2 ± 0.4	2 ↔ 1 ✓
3	No	Yes	No	55.8 ± 0.5	3 ↔ 1 ✓
4	No	No	Yes	55.6 ± 0.4	4 ↔ 1 ✓
5	Yes	No	Yes	55.9 ± 0.4	5 ↔ 1 ✓, 5 ↔ 4 ✓
6	Yes	Yes	No	56.4 ± 0.4	6 ↔ 1 ✓, 6 ↔ 4 ✓
7	No	Yes	Yes	58.1 ± 0.4	7 ↔ 1 ✓, 7 ↔ 4 ✓
8	Yes	Yes	Yes	58.8 ± 0.4	8 ↔ 1 ✓, 8 ↔ 7 ✓

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BOSSA	1	No	No	No	54.9 ± 0.5	
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	4	No	No	Yes	55.6 ± 0.4	4 ↔ 1 ✓
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	6	Yes	Yes	No	56.4 ± 0.4	6 ↔ 1 ✓, 6 ↔ 4 ✓
	7	No	Yes	Yes	58.1 ± 0.4	7 ↔ 1 ✓, 7 ↔ 4 ✓
BossaNova	8	Yes	Yes	Yes	58.8 ± 0.4	8 ↔ 1 ✓, 8 ↔ 7 ✓

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# Experimental Results – BossaNova Parameter Evaluation

The key parameters in BossaNova representation are:

- the number of codewords  $M$
- the number of bins  $B$  in each local histogram  $z_m$
- the range of distances  $[\alpha_m^{\min}, \alpha_m^{\max}]$

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# Experimental Results – BossaNova Parameter Evaluation

## Number of codewords $M$ (using $B = 2$ )

- BossaNova vs. BoW

	Codebook size			
	1024	2048	4096	8192
BossaNova [Avila et al., 2013]	51.8	52.9	54.4	55.2
BoW [Sivic and Zisserman, 2003]	50.3	51.3	51.5	51.1

- BossaNova vs. Hierarchical BoW

	Codebook size		
	1024	2048	4096
BossaNova [Avila et al., 2013]	51.8	52.9	54.4
Hierarchical BoW	50.6	51.3	51.4

# Experimental Results – BossaNova Parameter Evaluation

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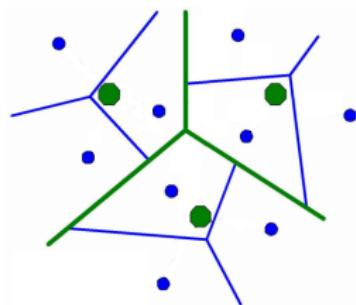
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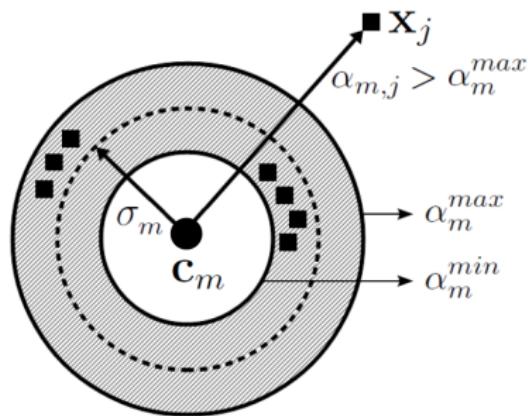
# Experimental Results – BossaNova Parameter Evaluation

**Minimum Distance**  $\alpha_m^{min}$  (using  $M = 4096$ ,  $B = 2$ )

Range of distances	mAP
$\lambda_{min} = 0.0, \lambda_{max} = 2.0$	54.4
$\lambda_{min} = 0.4, \lambda_{max} = 2.0$	<b>54.9</b>

$$\alpha_m^{min} = \lambda_{min} \cdot \sigma_m$$

$$\alpha_m^{max} = \lambda_{max} \cdot \sigma_m$$



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# Experimental Results – Comparison of State-of-the-Art

- Datasets:  
MIRFLICKR, ImageCLEF 2011, PASCAL VOC 2007, 15-Scenes
- Implemented methods:  
Bag-of-Words (BoW), Fisher Vector (FV),  
BOSSA, BossaNova (BN)



# Experimental Results – Comparison of State-of-the-Art

- Datasets:

**MIRFLICKR**, ImageCLEF 2011, **PASCAL VOC 2007**, 15-Scenes

- Implemented methods:

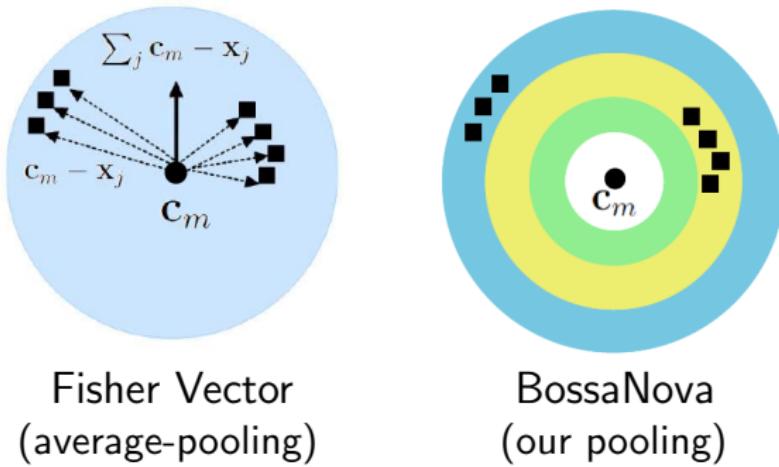
Bag-of-Words (BoW), Fisher Vector (FV),  
BOSSA, BossaNova (BN)



# Experimental Results – MIRFLICKR

		mAP (%)
<b>Our methods</b>	BOSSA [Avila et al., 2011]	52.7
	BN [Avila et al., 2013]	<b>54.4</b>
<b>Implemented methods</b>	BoW [Sivic and Zisserman, 2003]	51.5
	FV [Perronnin et al., 2010]	54.3
<b>Published results</b>	[Huiskes et al., 2010]	37.5
	[Guillaumin et al., 2010]	53.0

# BossaNova & Fisher Vector: Pooling Complementarity



Fisher Vector  
(average-pooling)

BossaNova  
(our pooling)

**Combination:** Linear kernel combination or Late fusion

$$K_{BN+FV} = \varphi \cdot K_{BN} + (1 - \varphi) \cdot K_{FV}$$

# Experimental Results – MIRFLICKR

		mAP (%)
<b>Our methods</b>	BOSSA [Avila et al., 2011]	52.7
	BN [Avila et al., 2013]	54.4
	BN + FV [Avila et al., 2013]	<b>56.0</b>
<b>Implemented methods</b>	BoW [Sivic and Zisserman, 2003]	51.5
	FV [Perronnin et al., 2010]	54.3
<b>Published results</b>	[Huiskes et al., 2010]	37.5
	[Guillaumin et al., 2010]	53.0

# Experimental Results – PASCAL VOC 2007

		mAP (%)
<b>Our methods</b>	BOSSA [Avila et al., 2011]	54.4
	BN [Avila et al., 2013]	58.5
	BN + FV [Avila et al., 2013]	61.6
	Late Fusion (BN + FV)	<b>62.4</b>
<b>Implemented methods</b>	BoW [Sivic and Zisserman, 2003]	53.2
	FV [Perronnin et al., 2010]	59.5
<b>Published results</b>	[Krapac et al., 2011]	56.7
	[Chatfield et al., 2011]	61.7
	[Sánchez et al., 2012]	66.3

# Experimental Results

- ① BOSSA to BossaNova Improvements Analysis
- ② BossaNova Parameter Evaluation
- ③ Comparison of State-of-the-Art Methods
- ④ BossaNova in the ImageCLEF 2012 Challenge



# Experimental Results – ImageCLEF 2012

- ImageCLEF 2012 Photo Annotation: 25,000 images and 94 class
- 13 teams (Brazil, France, Germany, Italy, Japan, Spain, ...)
- 28 visual submissions

	Rank	mAP (%)
[Liu et al., 2012]	1	34.8
BN + FV [Avila et al., 2012]	2	34.4
BN [Avila et al., 2012]	3	33.6
<i>Paper not available</i>	6	33.2
[Ushiku et al., 2012]	10	32.4
[Xioufis et al., 2012]	11	31.8

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# Application: Pornography Detection



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The importance of pornography detection is attested by the **large** literature on the subject.

- |                           |                           |                         |
|---------------------------|---------------------------|-------------------------|
| [Fleck et al., 1996]      | [Hu et al., 2011]         | [Steel, 2012]           |
| [Forsyth and Fleck, 1996] | [Ries and Lienhart, 2012] | [Tong et al., 2005]     |
| [Forsyth and Fleck, 1997] | [Deselaers et al., 2008]  | [Endeshaw et al., 2008] |
| [Forsyth and Fleck, 1999] | [Lopes et al., 2009a]     | [Jansohn et al., 2009]  |
| [Jones and Rehg, 2002]    | [Lopes et al., 2009b]     | [Valle et al., 2012]    |
| [Rowley et al., 2006]     | [Avila et al., 2011]      | [Rea et al., 2006]      |
| [Lee et al., 2007]        | [Avila et al., 2013]      | [Liu et al., 2011]      |
| [Zuo et al., 2010]        | [Ulges and Stahl, 2011]   | [Ulges et al., 2012]    |

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[Fleck et al., 1996]

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**Skin Detection**

[Jones and Rehg, 2002]

[Rowley et al., 2006]

[Lee et al., 2007]

[Zuo et al., 2010]

[Hu et al., 2011]

[Ries and Lienhart, 2012]

[Deselaers et al., 2008]

[Lopes et al., 2009a]

**BoW-based**

**Approaches**

[Avila et al., 2013]

[Ulges and Stahl, 2011]

[Steel, 2012]

[Tong et al., 2005]

**Spatiotemporal**

**Features**

[Valle et al., 2012]

[Rea et al., 2006]

**Audio Features**

[Ulges et al., 2012]

# Application: Pornography Detection

**Pornography Database:** nearly 80 hours, 800 videos: 400 porn, 200 non-porn easy and 200 non-porn difficulty.



porn



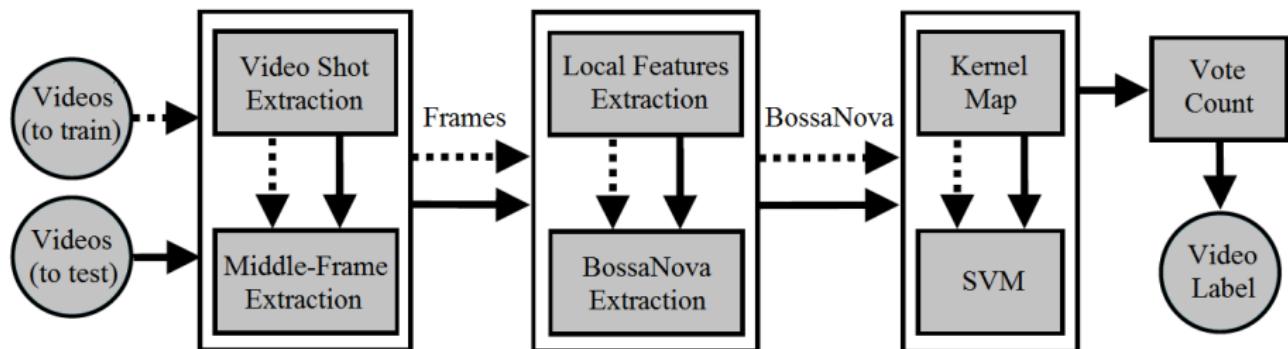
non-porn diff.



non-porn easy

<http://www.npdi.dcc.ufmg.br/pornography>

# Our Scheme



# Application: Pornography Detection

- BossaNova *vs.* BOSSA *vs.* BoW

	mAP (frames)	Accuracy (videos)
<b>Our methods</b>		
BossaNova [Avila et al., 2013]	<b>96.4 ± 1</b>	<b>89.5 ± 1</b>
BOSSA [Avila et al., 2011]	94.6 ± 1	87.1 ± 2
<b>Implemented methods</b>		
BoW [Sivic and Zisserman, 2003]	91.4 ± 1	83.0 ± 3

- BossaNova *vs.* PornSeer

Video was labeled		
	porn	nonporn
Video was	porn	88.2%
	nonporn	9.2%
		11.8%
		90.8%

Video was labeled		
	porn	nonporn
Video was	porn	65.1%
	nonporn	12.5%
		34.9%
		87.5%

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# Conclusion and Future Work

# Contributions

- BossaNova representation
- BossaNova and Fisher Vector's complementarity
- Experimental evaluation
- BossaNova in Pornography detection
- Publication of the BossaNova source code

[www.nfdi.dcc.ufmg.br/bossanova](http://www.nfdi.dcc.ufmg.br/bossanova)

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# Future Work

- BossaNova parameters study
  - Number of bins  $B$
  - Range of distances  $[\alpha_m^{\min}; \alpha_m^{\max}]$
- Large-scale experiments
  - ImageNet LSVR 2010 dataset  
(1000 categories and 1.2 million training images)
- Further exploring the (Fisher) BossaNova model
- Exploit the hierarchical structure



# Publications

## Journal

- **Avila, S.**, Thome, N., Cord, M., Valle, E., Araújo, A.. Pooling in Image Representation: the Visual Codeword Point of View. *CVIU*, 2013.

## International Conferences

- **Avila, S.**, Thome, N., Cord, M., Valle, E., Araújo, A.. BossaNova at ImageCLEF 2012 Flickr Photo Annotation Task. In: *Working Notes of the CLEF*, Rome, 2012.
- **Avila, S.**, Thome, N., Cord, M., Valle, E., Araújo, A.. BOSSA: Extended BoW Formalism for Image Classification. In: *ICIP*, Brussels, 2011.
- Lopes, A., **Avila, S.**, Peixoto, A., Oliveira, R., Araújo, A.. A Bag-of-Features Approach based on Hue-SIFT Descriptor for Nude Detection. In: *EUSIPCO*, Glasgow, 2009.
- Durand, T., Thome, N., Cord, M., **Avila, S.**. Image Classification using Object Detectors (accepted). In: *ICIP*, 2013.

## Brazilian Conferences

- **Avila, S.**, Thome, N., Cord, M., Valle, E., Araújo, A.. Extended Bag-of-Words Formalism for Image Classification (accepted). In: *SIBGRAPI*, WTD, 2013.
- Valle, E., **Avila, S.**, Souza, F., Coelho, M., Araújo, A.. Content-Based Filtering for Video Sharing Social Networks. In: *SBSeg*, Curitiba, 2012.
- Lopes, A., **Avila, S.**, Peixoto, A., Oliveira, R., Coelho, M., Araújo, A.. Nude Detection in Video using Bag-of-Visual-Features. In: *SIBGRAPI*, Rio de Janeiro, 2009.

# Others

## Summer School

- **EMC Summer School on Big Data.** Rio de Janeiro, RJ, Brazil, 04–07 February 2013.
- **ENS/INRIA Visual Recognition and Machine Learning Summer School.** Paris, France, 25–29 July 2011. Poster presentation — BOSSA: extended BoW formalism for image classification.

## Workshop

- **Workshop for Women in Machine Learning (WiML): Theory, Applications, Experiences.** Granada, Spain, December 2011. Poster presentation — BOSSA: extended BoW formalism for image classification.

**Thanks! Obrigada! Merci!**

