# **Block ciphers**

Diego F. Aranha

Institute of Computing UNICAMP

## Introduction

Objectives:

- Visit theoretical formulation of modern block ciphers.
- Discuss attacks on this formulation.

## Introduction

Objectives:

- Visit theoretical formulation of modern block ciphers.
- Discuss attacks on this formulation.

Hidden intentions:

- Detect in practice what is **not** a secure block cipher.

# Computational security

Kerckhoffs Principle

A cipher should be unbreakable both in theory than in practice.

**Example:** A cipher should not be breakable with probability lower than  $10^{-30}$  in 200 years in the best computer available.

# Computational security

## Kerckhoffs Principle

A cipher should be unbreakable both in theory than in practice.

**Example:** A cipher should not be breakable with probability lower than  $10^{-30}$  in 200 years in the best computer available.

Relaxing perfect secrecy:

- Security is preserved only against *efficient* attacks with a feasible execution time.
- Attacks can have success with small probability.

## Concrete approach

A cipher is  $(t, \epsilon)$ -secure if every adversary with execution time t has success probability upper bounded by  $\epsilon$ .

**Example**: Adversary has success  $\frac{t}{2^n}$  to break an *n*-bit key cipher in time *t*. Time  $t = 2^{60}$  in an 1 GHz processor requires 35 years. Using several computers in parallel should reduce this to a few years. Insufficient to many applications.

## Concrete approach

A cipher is  $(t, \epsilon)$ -secure if every adversary with execution time t has success probability upper bounded by  $\epsilon$ .

**Example**: Adversary has success  $\frac{t}{2^n}$  to break an *n*-bit key cipher in time *t*. Time  $t = 2^{60}$  in an 1 GHz processor requires 35 years. Using several computers in parallel should reduce this to a few years. Insufficient to many applications.

An event with probability  $2^{-60}$  should occur only once every 100 billions of years (age of the universe is  $2^{58}$  seconds). Hence, a reasonable choice of parameters is  $t = 2^{80}$  and  $\epsilon = 2^{-48}$ , implying n = 128.

## Concrete approach

A cipher is  $(t, \epsilon)$ -secure if every adversary with execution time t has success probability upper bounded by  $\epsilon$ .

**Example**: Adversary has success  $\frac{t}{2^n}$  to break an *n*-bit key cipher in time *t*. Time  $t = 2^{60}$  in an 1 GHz processor requires 35 years. Using several computers in parallel should reduce this to a few years. Insufficient to many applications.

An event with probability  $2^{-60}$  should occur only once every 100 billions of years (age of the universe is  $2^{58}$  seconds). Hence, a reasonable choice of parameters is  $t = 2^{80}$  and  $\epsilon = 2^{-48}$ , implying n = 128.

Limitations: What is the exact computational power of the adversary? What is the implementation? What happens with bigger *t*?

Alternate relaxations:

- Security parameter n.
- Efficient adversary has computational power polynomial in n, executed in time  $O(n^c)$ , with  $c \in \mathbb{Z}$ .
- Honest entities can have polynomial computational power and superpolynomial strategies are ignored.
- Success probability is lower than the *inverse of all polynomials in n*. (negligible).

## Asymtoptic approach

A cipher is secure if every PPT adversary (*probabilistic polynomial-time*) has negligible probability.

# Need of relaxation

We have that  $|\mathcal{K}| < |\mathcal{M}|$ , thus perfect secrecy is *impossible* to achieve:

- Given ciphertext c, decrypt c with every possible key  $k \in \mathcal{K}$ ;
- Given ciphertexts  $c_i$  from messages  $m_i$ , decrypt  $c_i$  until you find k such that  $\forall i, m_i = Dec_k(c_i)$ .
- Given ciphertexts  $c_i$  from messages  $m_i$ , guess value of k such that  $\forall i, m_i = Dec_k(c_i)$ .

## Brute-force or exhaustive search attack

Adversary has probability of success 1 in time linear to  $|\mathcal{K}|$  (exponential in *n*).

### Lucky attack

Adversary has probability of success  $1/|\mathcal{K}|$  (negligible in *n*) with constant execution time.

# Need of relaxation

We have that  $|\mathcal{K}| < |\mathcal{M}|$ , thus perfect secrecy is *impossible* to achieve:

- Given ciphertext c, decrypt c with every possible key  $k \in \mathcal{K}$ ;
- Given ciphertexts  $c_i$  from messages  $m_i$ , decrypt  $c_i$  until you find k such that  $\forall i, m_i = Dec_k(c_i)$ .
- Given ciphertexts  $c_i$  from messages  $m_i$ , guess value of k such that  $\forall i, m_i = Dec_k(c_i)$ .

## Brute-force or exhaustive search attack

Adversary has probability of success 1 in time linear to  $|\mathcal{K}|$  (exponential in *n*).

### Lucky attack

Adversary has probability of success  $1/|\mathcal{K}|$  (negligible in *n*) with constant execution time.

## Conclusion: Computational security limits both attacks.

dfaranha (IC)

# Composition or product of ciphers

Composition  $S_1 \times S_2$  can be classified as follows:

- **Commutative**:  $S_1 \times S_2 \equiv S_2 \times S_1$ .
- **Idempotent**:  $S_1 \times S_1 \equiv S_1$ . Examples: Shift, Vigenére.
- **Non-idempotent**:  $S_1 \times S_2 \equiv S_3$ . Example: Substitution + transposition.

Security:

- Keys chosen independently!
- Iterating an idempotent system does not add security.

# Iterated cipher

## Definition

An **iterated cipher** is a cipher represented through the repetition of a composition of elementary ciphers. In other words,  $\forall Nr \in \mathbb{N}, S^{Nr}$  is an iterated cipher built from the cryptosystem S.

Formalization:

- Nr is the number of rounds.
- The key schedule is  $\langle K^1, K^2, \dots, K^{Nr} \rangle$ .
- $K^i$  is the *round key* for round  $1 \le i \le Nr$ .
- Each round is described by invertible round function  $g: \mathcal{M} \times \mathcal{K} \rightarrow \mathcal{C}.$
- Useful only when S is non-idempotent.

Important: Key  $\langle K^1, K^2, \dots, K^{Nr} \rangle$  is usually derived from key K through a *known* algorithm.

dfaranha (IC)

# Iterated cipher

## Encryption

$$w^{1} \leftarrow g(x, K^{1})$$

$$w^{2} \leftarrow g(w^{1}, K^{2})$$

$$\dots$$

$$w^{Nr-1} \leftarrow g(w^{Nr-2}, K^{Nr-1})$$

$$y \leftarrow g(w^{Nr-1}, K^{Nr})$$

## Decryption

$$w^{Nr-1} \leftarrow g^{-1}(y, K^{Nr})$$
  
....  
 $w^1 \leftarrow g^{-1}(w^2, K^2)$   
 $x \leftarrow g^{-1}(w^1, K^1)$ 

# Substitution-permutation network

## Definition

A substitution-permutation network (SPN) is a special case of iterated cipher where  $g : \mathcal{M} \times \mathcal{K} \to \mathcal{C}$  is represented by the composition of substitution and transposition ciphers.

Formalization:

- The quantity  $Im \text{ com } I, m \in \mathbb{N}$  is called *block size*.
- $\mathcal{C} = \mathcal{M} = (\mathbb{Z}_2)^{lm}$ .
- $\mathcal{K} \subseteq ((\mathbb{Z}_2)^{lm})^{Nr+1}$ .
- Substitution of I bits given by  $\pi_S : (\mathbb{Z}_2)^I \to (\mathbb{Z}_2)^I$ .
- Transposition of *Im* bits given by  $\pi_P : \{1, \ldots, Im\} \rightarrow \{1, \ldots, Im\}$ .

## Important: $\pi_S$ adds confusion, $\pi_P$ adds diffusion.

# Substitution-permutation network Encryption algorithm

Input: 
$$x, \pi_S, \pi_P, \langle K^1, K^2, \dots, K^{Nr}, K^{Nr+1} \rangle$$
.  
1  $w^0 \leftarrow x$   
2 for  $r \leftarrow 1$  to  $Nr - 1$  do  
2.1  $u^r \leftarrow w^{r-1} \oplus K^r$   
2.2 for  $i \leftarrow 1$  to  $m$  do  $v_{\langle i \rangle}^r \leftarrow \pi_S(u_{\langle i \rangle}^r)$   
2.3  $w^r \leftarrow (v_{\pi_P(1)}^r, \dots, v_{\pi_P(lm)}^r)$   
3  $u^{Nr} \leftarrow w^{Nr-1} \oplus K^{Nr}$   
4 for  $i \leftarrow 1$  to  $m$  do  $v_{\langle i \rangle}^{Nr} \leftarrow \pi_S(u_{\langle i \rangle}^{Nr})$   
5  $w^{Nr} \leftarrow (v_1^{Nr}, \dots, v_{lm}^{Nr})$  (no permutation!)  
6 return  $y \leftarrow w^{Nr} \oplus K^{Nr+1}$ 

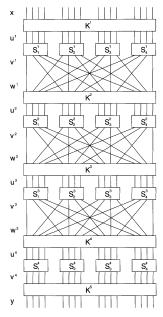
# Substitution-permutation network Encryption algorithm

Input: 
$$x, \pi_S, \pi_P, \langle K^1, K^2, \dots, K^{Nr}, K^{Nr+1} \rangle$$
.  
1  $w^0 \leftarrow x$   
2 for  $r \leftarrow 1$  to  $Nr - 1$  do  
2.1  $u^r \leftarrow w^{r-1} \oplus K^r$   
2.2 for  $i \leftarrow 1$  to  $m$  do  $v_{}^r \leftarrow \pi_S(u_{}^r)$   
2.3  $w^r \leftarrow (v_{\pi_P(1)}^r, \dots, v_{\pi_P(lm)}^r)$   
3  $u^{Nr} \leftarrow w^{Nr-1} \oplus K^{Nr}$   
4 for  $i \leftarrow 1$  to  $m$  do  $v_{}^{Nr} \leftarrow \pi_S(u_{}^{Nr})$   
5  $w^{Nr} \leftarrow (v_1^{Nr}, \dots, v_{lm}^{Nr})$  (no permutation!)  
6 return  $y \leftarrow w^{Nr} \oplus K^{Nr+1}$ 

### Important:

- First and last operations are for whitening.
- What is the objective of these operations?
- What are the advantages in the decryption algorithm?

## Substitution-permutation network



# Substitution-permutation network

Characteristics:

- Efficient both in software and hardware.
- Memory requirements for substitution boxes  $\pi_S$  is 2<sup>1</sup> bits.
- Data Encryption Standard: different  $\pi_S$  for each round.
- Advanced Encryption Standard:  $I = 8, r \ge 10, Im = 128$ .

## Definition

**Linear cryptanalysis** is a known-plaintext attack with the objective of recovering bits from the key.

Objective: Find linear approximation of a cipher.

## Definition

**Linear cryptanalysis** is a known-plaintext attack with the objective of recovering bits from the key.

Objective: Find linear approximation of a cipher.

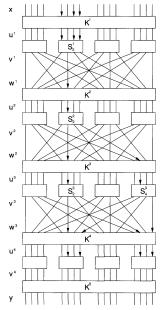
Assumptions:

- Possible to find a probabilistic linear relation between plaintext bits and bits in the state immediately before the last round.
- There is a subset of bits such that their addition is biased.
- Attacker knows a large quantity of pairs (x, y) under the key K.

## Algorithm

- 1 Choose a small subset of k bits from  $K^{Nr+1}$ .
- 2 Decrypt each  $(x \in \mathcal{M}, y \in \mathcal{C})$  using all  $2^k$  combinations of the subset in  $\mathcal{K}^{Nr+1}$ .
- 3 For each subkey, compute the state bit and verify if linear relation is still valid.
- 4 If the relation is valid, increment the frequency counter for that subkey.
- 5 At the end, the most probable subkey should contain k bits of the key.

Important: In an SPN, approximate substitution boxes and extend to complete cipher!



## Definition

**Differential cryptanalysis** is a chosen-plaintext attack with the objective of recovering bits from the key.

**Objective**: Find differences in the input that produce differences in the output.

## Definition

**Differential cryptanalysis** is a chosen-plaintext attack with the objective of recovering bits from the key.

**Objective**: Find differences in the input that produce differences in the output.

Assumptions:

- Possible to find an expected difference in the bits of the state immediately before the last substitution.
- There is a subset of bits which are biased.
- Attacker has a large quantity of  $(x, x^*, y, y^*)$  with a chosen difference  $x' = x \oplus x^*$  under the same key K.

## Algorithm

- 1 Find a small subset of k bits from  $K^{Nr+1}$ .
- 2 Decrypt each  $(x, x^*, y, y^*)$ , using all  $2^k$  combinations in the subset of bits from  $K^{Nr+1}$ .
- 3 For each subkey, compute k bits of state and verify if difference holds.
- 4 If the different is valid, increment frequency counter for that subkey.
- 5 At the end, the most probable subkey should contain the key bits.

Important: In an SPN, find a *differential trail* propagated by the network!

