Network Science Barabási: Ch. 2 — Graph Theory — Lecture 2

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- 3 Breadth First Search (BFS)
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Brief Statistics Review

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Average, moments, standard deviation

For a sample of N values x_1, x_2, \ldots, x_N :

• Average (mean):

$$\langle x \rangle = \frac{x_1 + x_2 + \ldots + x_N}{N} = \frac{1}{N} \sum_{i=1}^N x_i$$

• The *n*th moment:

$$\langle x^{n} \rangle = \frac{x_{1}^{n} + x_{2}^{n} + \ldots + x_{N}^{n}}{N} = \frac{1}{N} \sum_{i=1}^{N} x_{i}^{n}$$

• Standard deviation:

$$\sigma_x = \sqrt{\frac{1}{N}\sum_{i=1}^N (x_i - \langle x \rangle)^2}$$

Distributions

For a sample of N values x_1, x_2, \ldots, x_N :

• Distribution:

$$p_{x} = \frac{1}{N} \sum_{i=1}^{N} \delta(x, x_{i})$$

where the Kronecker $\boldsymbol{\delta}$ is defined as

$$\delta(a,b) = \begin{cases} 1 & \text{if } a = b \\ 0 & \text{otherwise} \end{cases}$$

We have:

$$\sum_{x} p_{x} = 1$$

• Continuous case (density function *f*):

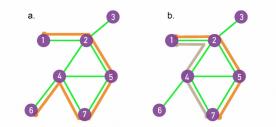
$$\int_{-\infty}^{\infty} f(x) dx = 1$$

Paths and Distances

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Paths and Length

- Physical distance usually irrelevant in networks:
 - a webpage can link to others very far away
 - two neighbors may not know each other
- Definition: a path is a route following network links (some texts require distinct nodes)
- Path length: number of links traversed



Shortest Paths, Distance, Diameter

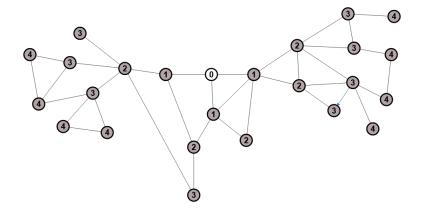
- Shortest path from *i* to *j*: smallest number of links
- d_{ij} = **distance** from *i* to *j* = length of a shortest path from *i* to *j*
- Undireted network: $d_{ij} = d_{ji}$
- Directed network: often $d_{ij} \neq d_{ji}$
- Directed network: existence of *i* → *j* path does not guarantee existence of *j* → *i* path
- Computing distances:
 - powers of adjacency matrix good to know
 - BFS (breadth first search) algorithm fast good to run
- $d_{max} =$ diameter = maximum distance in network
- Average distance (connected graph):

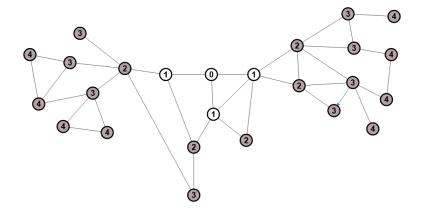
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angle = rac{1}{m{ extsf{N}}(m{ extsf{N}}-1)}\sum_{i
eq j} d_{ij} = rac{1}{2L_{max}}\sum_{i
eq j} d_{ij}$$

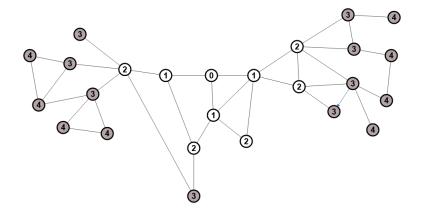
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$$N_{ij}^{(k)} =$$
 number of length-k paths from i to j

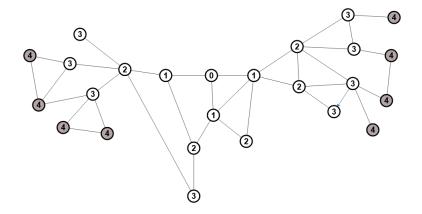
- Can be computed from adjacency matrix A_{ij}
- There is a link from *i* to *j* if and only if $A_{ij} = 1$
- Then $N_{ij}^{(1)} = A_{ij}$
- There is a length-2 path from i to j if and only if there is k such that $A_{ik}A_{kj} = 1$
- The number of such paths is $N_{ij}^{(2)} = \sum_k A_{ik} A_{kj} = A_{ij}^2$
- And so on. In general

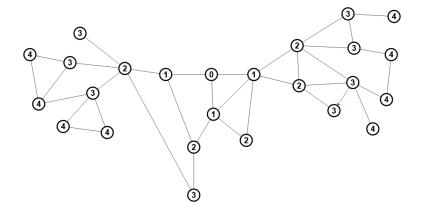
$$N_{ij}^{(k)} = A_{ij}^k$$









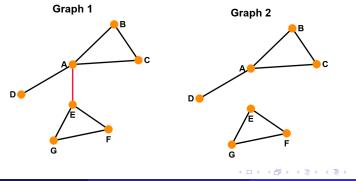


Connectivity

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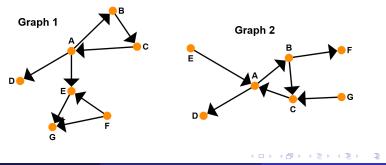
Connectivity for Undirected Graphs

- Connected graph: any two nodes can be joined by a path
- Disconnected graph: two or more connected components
- Giant component: the largest connected component
- Isolates: the other connected components
- Bridge: link whose removal increases the number of components



Connectivity for Directed Graphs

- **Strongly Connected** graph: has paths back and forth from every node to every other node (e.g., AB path and BA path)
- Weakly connected graph: connected if we disregard link orientations
- **Strongly connected** components: can be identified; sometimes a single node
- In-component: nodes that reach a s.c.c.
- Out-component: nodes reachable from a s.c.c.



Clustering coefficients

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Clustering coefficient

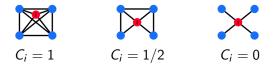
• What fraction of the possible links exist among my neighbors?

$$C_i=\frac{2L_i}{k_i(k_i-1)},$$

where:

- L_i = number of links between node *i*'s neighbors
- $k_i = \text{degree of node } i$

$$C_i \in [0,1]$$



Clustering coefficient for the entire network

• Average clustering coefficient

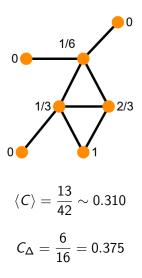
$$\langle C \rangle = \frac{1}{N} \sum_{i=1}^{N} C_i$$

• Global clustering coefficient

$$C_{\Delta} = \frac{3 \times \# \text{Triangles}}{\# \text{Connected Triplets}}$$

- **connected triplet**: path *ABC*, but *ABC* and *CBA* are considered to be the same triplet.
- a triangle contributes 3 triplets to the denominator
- a path ABC without link AC contributes 1 triplet to the denominator
- both $\langle C \rangle, C_{\Delta} \in [0, 1]$, not necessarily equal

Clustering coefficients: Example



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