

MO434 - Deep Learning

Art of Training Deep Neural Networks

Alexandre Xavier Falcão

Institute of Computing - UNICAMP

afalcao@ic.unicamp.br

Agenda

- Preparing data for training, validation, and test.
- Selecting a DNN architecture and its hyperparameters.
- Dealing with loss gradient instabilities.
- Further speeding up convergence.
- Scheduling the learning rate and avoiding under/overfitting
- Training and evaluating NNs in practice.

Data preparation

- A dataset $\mathcal{Z} = (X, Y)$ must be randomly divided into training (X_{tr}, Y_{tr}) , validation (X_{vl}, Y_{vl}) , and test (X_{ts}, Y_{ts}) sets by simulating the real distribution of samples.
- While (X_{tr}, Y_{tr}) is used to train the DNN, its validation on (X_{vl}, Y_{vl}) provides insights about training that guide the choice of the DNN's hyperparameters.
- (X_{ts}, Y_{ts}) is reserved to evaluate how well the DNN performs on unseen data.
- One may use a k -fold cross validation by dividing \mathcal{Z} into k parts, holding each part per time for (X_{ts}, Y_{ts}) and using the remaining samples for $(X_{tr}, Y_{tr}) \cup (X_{vl}, Y_{vl})$.

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Let's see a simple example of data preparation

▶ DATA PREPARATION

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- However, more complex problems require too many neurons per hidden layer to be solved by shallow networks.
- Deep neural networks can be created with three or more hidden layers, but those dense layers with too many weights are difficult to be optimized.
- Convolutional layers have considerably reduced that number of weights, making viable and successful the use of DNNs.

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Ironically, architecture learning is still a **feature engineering** task.

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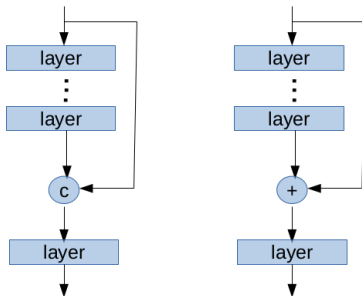
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- However, efficiency is not the only problem.
- We need methods to build effective DNNs with minimum human effort in data annotation [3, 4] and, ideally,
- from scratch guided by data visualization, optimization criteria, and user intervention [5, 6].

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- Concatenation or addition of a previous layer input to the output of a subsequent layer is a way to avoid the vanishing gradient problem.



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- The weights of each layer may be randomly generated by a normal distribution with mean 0 and variance σ^2 or by a uniform distribution from $-r$ to $+r$, with $r = \sqrt{3\sigma^2}$.

Initialization	activation function	σ^2
Xavier/Glorot	None, tanh, logistic, softmax	$1/fan_{avg}$
He	ReLU and variants	$2/fan_{in}$
LeCun	SELU	$1/fan_{in}$

where fan_{in} and fan_{out} are the numbers of input and output channels, $fan_{avg} = \frac{fan_{in} + fan_{out}}{2}$.

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- **Batch normalization** can additionally treat gradient instabilities during the training process, speeding up convergence.
- Let $\mathbf{x}^{(i)}$ be the i -th feature vector of a batch $\mathcal{B} \subset X_{tr}$.
- Batch normalization creates a new feature vector $\mathbf{z}^{(i)}$ as follows.

$$\boldsymbol{\mu}_{\mathcal{B}} \leftarrow \frac{1}{|\mathcal{B}|} \sum_{i=1}^{|\mathcal{B}|} \mathbf{x}^{(i)}$$
$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{|\mathcal{B}|} \sum_{i=1}^{|\mathcal{B}|} \left(\mathbf{x}^{(i)} - \boldsymbol{\mu}_{\mathcal{B}} \right)^2$$

Dealing with loss gradient instabilities

$$\mathbf{z}^{(i)} \leftarrow \boldsymbol{\gamma} \otimes \frac{\mathbf{x}^{(i)} - \boldsymbol{\mu}_B}{\sqrt{\boldsymbol{\sigma}_B^2 + \epsilon}} + \boldsymbol{\beta}$$

where

- $\boldsymbol{\gamma}$ is a scale parameter vector for the layer, with one scale value per input.
- \otimes is element-wise multiplication.
- $\boldsymbol{\beta}$ is a shift parameter vector for the layer, with one shift value per input.
- ϵ is typically 10^{-5} to avoid division by zero.

obs: **all operations are element-wise from now on.**

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- Using pretrained layers (**backbone**) from another network to generate an input to the current network with the remaining layers for training is another way to treat gradient instabilities and speed up convergence (**transfer learning**).

Dealing with loss gradient instabilities

- Gradient clipping is another possibility to maintain the values within a given interval (e.g., $[-1, 1]$).
- Using pretrained layers (**backbone**) from another network to generate an input to the current network with the remaining layers for training is another way to treat gradient instabilities and speed up convergence (**transfer learning**).
- Finally, momentum and faster optimizers than SGD can be used to speed up convergence.

Further speeding up convergence

A momentum α (e.g., 0.9) can reduce oscillation in the loss values as follows.

$$\begin{aligned}\Delta \mathbf{w}_j^r(i) &\leftarrow \alpha \Delta \mathbf{w}_j^r(i-1) - \mu \sum_{s \in \mathcal{B} \subset \mathcal{Z}_{tr}} \delta_j^r(s) \mathbf{y}^{r-1}(s), \\ \mathbf{w}_j^r(i+1) &\leftarrow \mathbf{w}_j^r(i) + \Delta \mathbf{w}_j^r(i).\end{aligned}$$

For the sake of simplicity, these equations may be rewritten as

$$\begin{aligned}\mathbf{m} &\leftarrow \alpha \mathbf{m} - \mu \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}), \\ \boldsymbol{\theta} &\leftarrow \boldsymbol{\theta} + \mathbf{m}.\end{aligned}$$

where μ is the learning rate, \mathbf{m} , $\boldsymbol{\theta}$ and $\nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta})$ represent updates, weights and the gradient of the loss function during training.

Further speeding up convergence

Faster optimizers essentially estimate and correct the gradient vector towards a local minimum of the loss function.

- Nesterov Accelerated Gradient (NAG).

$$\begin{aligned}\mathbf{m} &\leftarrow \alpha \mathbf{m} - \mu \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta} + \alpha \mathbf{m}), \\ \boldsymbol{\theta} &\leftarrow \boldsymbol{\theta} + \mathbf{m}.\end{aligned}$$

- RMSProp.

$$\begin{aligned}\mathbf{s} &\leftarrow \rho \mathbf{s} + (1 - \rho) \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}) \otimes \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}), \\ \boldsymbol{\theta} &\leftarrow \boldsymbol{\theta} - \mu \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}) \oslash \sqrt{\mathbf{s} + \epsilon}.\end{aligned}$$

where \otimes and \oslash are element-wise multiplication and division, respectively, $\rho = 0.9$, $\epsilon = 10^{-10}$, \mathbf{m} and \mathbf{s} initialized with zeros.

Further speeding up convergence

- Adam, Nadam, and AdaMax.

$$\begin{aligned} \mathbf{m} &\leftarrow \beta_1 \mathbf{m} - (1 - \beta_1) \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}), \\ \mathbf{s} &\leftarrow \beta_2 \mathbf{s} + (1 - \beta_2) \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}) \otimes \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta}), \\ \hat{\mathbf{m}} &\leftarrow \frac{\mathbf{m}}{1 - \beta_1^t}, \\ \hat{\mathbf{s}} &\leftarrow \frac{\mathbf{s}}{1 - \beta_2^t}, \\ \boldsymbol{\theta} &\leftarrow \boldsymbol{\theta} + \mu \hat{\mathbf{m}} \odot \sqrt{\hat{\mathbf{s}} + \epsilon}. \end{aligned}$$

where $\beta_1 = 0.9$, $\beta_2 = 0.999$, $\epsilon = 10^{-7}$, $t \geq 1$ is the iteration, first \mathbf{m} and second \mathbf{s} momenta are initialized with zeros.

Nadam is Adam with the Nesterov trick $\nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta} + \beta_1 \mathbf{m})$ and **AdaMax** replaces the second equation by $\mathbf{s} \leftarrow \max\{\beta_2 \mathbf{s}, \nabla_{\boldsymbol{\theta}} J(\boldsymbol{\theta})\}$.

Scheduling the learning rate and avoiding under/overfitting

- The learning rate μ (e.g., 10^{-3}) is the most important parameter to avoid **underfitting** and **overfitting**.

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- Strategies to change the learning rate during training are called **learning schedules** – e.g., $\mu^{(t)} = \mu^{(0)}0.1^{t//s}$ drops it by a factor of 10 at every s iterations.
- By starting from a very low learning rate $\mu^{(0)}$ (e.g., low accuracy on \mathcal{Z}_{tr} - underfitting) and increasing it at every s iterations until $\mu^{(t)}$, when we observe high accuracy on \mathcal{Z}_{tr} and low accuracy on \mathcal{Z}_{vl} (overfitting), we may estimate the **best learning rate** as $\mu^{(t-\delta)}$ (e.g., $\delta = 1$).

Scheduling the learning rate and avoiding under/overfitting

Recall our loss $J = \sum_{s \in \mathcal{B} \subset \mathcal{Z}_{tr}} \mathcal{E}(s)$ per batch. Overfitting can be avoided by regularization techniques.

- **L1 and L2.**

$$\mathcal{E}(s) = - \sum_{j=1}^{N_L} y_j(s) \log(y_j^L(s)) + 0.01 \sum_{r=1}^L \sum_{j=1}^{N_r} \|\mathbf{w}_j^r\|,$$

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- **Max-Norm**, which rescales by $s \in (0, 1]$ (lower s , more regularization) the weights after each update – i.e.,
$$\mathbf{w}_j^r \leftarrow s \frac{\mathbf{w}_j^r}{\|\mathbf{w}_j^r\|}.$$
- **Dropout**, which before any layer $r \in [1, L]$ sets its weights $\mathbf{w}_j^r \leftarrow 0$ with probability $p \in [0.1, 0.5]$ at every training step.

To fix all we have learned, let's project and evaluate our first neural network with images.

▶ `FirstDeepNeuralNetwork`

- We will understand the role of the validation set – it allows you to avoid underfitting and overfitting.
- The next step is an introduction to image analysis, so we can understand the success of DNNs in this field.
- We will then see that convolutional layers play a crucial role to make feasible the training of DNN models for image analysis.

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